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## GB USER'S MANUAL OF PROGRAMMABLE LOGIC LRD RELAYS

## LRX D01

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SUMMARY OF CHANGES
This user manual is modified by firmware V3.0 and LRXSW programming software ver. 3. LRD V3.0 adds some new functions with firmware version V3.0 to strong LRD function. The upgrade content is shown as the 2 tables below simply. More information about idiographic function to see function instruction.

EDIT AND DISPLAY

|  | LRD V3.0 | LRD V2.x |
| :---: | :---: | :---: |
| Ladder | 300 lines | 200 lines |
| FBD | 260 blocks | 99 blocks |
| LCD | 4 lines * 16 characters | 4 lines * 12 characters |

CONTACT AND FUNCTION BLOCK

|  | input | output | LRD V3.0 | LRD V2.x |
| :---: | :---: | :---: | :---: | :---: |
| Auxiliary relay M | M | M | 63(M01~M3F) | 15(M1~MF) |
| Auxiliary relay N | N | N | 63(N01~N3F) | $\begin{aligned} & \text { Ladder: NO } \\ & \text { FBD: 15(N1~NF) } \end{aligned}$ |
| temperature input | AT |  | 4(AT01~AT04) | No |
| analog output |  | AQ | 4(AQ01~AQ04) | No |
| PWM |  | P | 2(P01~P02, P01 adds PLSY mode) | 1(P1: PWM) |
| HMI |  |  | 31(H01~H1F) | 15(H1~HF) |
| Timer | T | T | Ladder: 31(T01~T1F) FBD: 250(T01~TFA) | 15(T1~TF) |
| Counter | C | C | Ladder: 31(C01~C1F) <br> FBD: 250(C01~CFA) | 15(C1~CF) |
| RTC | R | R | Ladder: 31(R01~R1F) <br> FBD: 250(R01~RFA) | 15(R1~RF) |
| Analog Comparator | G | G | Ladder: 31(G01~G1F) <br> FBD: 250(G01~GFA) | 15(G1~GF) |
| AS (Add-Sub) | No | No | Ladder: 31(AS01~AS1F) FBD: 250(AS01~ASFA) | No |
| MD (Mul-Div) |  |  | Ladder: 31(MD01~MD1F) FBD: 250(MD01~MDFA) | No |
| PID |  |  | Ladder: 15(PI01~PIOF) <br> FBD: 30(PI01~PI1E) | No |
| MX (Multiplexer) |  |  | Ladder: 15(MX01~MX0F) <br> FBD: 250(MX01~MXFA) | No |
| AR (Analog Ramp) |  |  | Ladder: 15(AR01~AROF) FBD: 30(AR01~AR1E) | No |
| DR (Data Register) |  |  | 240(DR01~DRFO) | No |
| MU (MODBUS) |  |  | Ladder: 15(MU01~MUOF) FBD: 250(MU01~MUFA) | No |
| Block | B | B | Logic function: BOOLEAN | No |
|  |  |  | 260(B001~B260)The capability of each block is alterable, and the total capability of block is 6000 bytes | 99(B01~B99)The capability of each block is fixed |
| LRXM00 (version 3) |  |  | LRXM00 (ver. 3) can be used with all versions of LRD | LRXM00 cannot be used with LRD V3.x |

## CHAPTER 1: GETTING STARTED

The LRD Relay is an electronic device. For safety reasons, please carefully read and follow the paragraphs with "WARNING" or "CAUTION" symbols. They are important safety precautions to be aware of while transporting, installing, operating, or examining the LRD Controller.


WARNING: Personal injury may result from improper operation.

CAUTION: The LRD relay may be damaged by improper operation.

## PRECAUTION FOR INSTALLATION



Compliance with the installation instructions and the user manual is absolutely necessary. Failure to comply could lead to improper operation, equipment damage or in extreme cases even death, serious bodily injury or considerable damage to property.


When installing the open-board models, insure that no wiring or foreign materials can fall into the exposed circuits and components. Damage to equipment, fire, or considerable damage to property could result.

Always switch off power before you wire, connect, install, or remove any module.

!
The wiring for the LRD relay is open and exposed. For the open-board models, all electrical components are exposed. For this reason, it is recommended the LRD relay be installed in an enclosure or cabinet to prevent accidental contact or exposure to the electrical circuits and components. Never install the product in an environment beyond the limits specified in this user manual such as high temperature, humidity, dust, corrosive gas, vibration, etc.

## PRECAUTION FOR WIRING

Improper wiring and installation could lead to death, serious bodily injury or considerable damage to property.


The LRD relay should only be installed and wired by properly experienced and certified personnel.

1Make sure the wiring of the LRD relay meets all applicable regulations and codes including local and national standards and codes. Be sure to properly size cables for the required current rating. Always separate AC wiring, DC wiring with high-frequency switching cycles, and low-voltage signal wiring.

## PRECAUTION FOR OPERATION

$\triangle$
To insure safety with the application of the LRD relay, complete functional and safety testing must be conducted. Only run the LRD after all testing and confirming safe and proper operation is complete. Any potential faults in the application should be included in the testing. Failure to do so could lead to improper operation, equipment damage or in extreme cases even Death, serious bodily injury or considerable damage to property.


When the power is on, never contact the terminals, exposed conductors or electrical components. Failure to comply could lead to improper operation, equipment damage or in extreme cases even death, serious bodily injury or considerable damage to property.


It is strongly recommended to add safety protection such as an emergency stop and external interlock circuit in case the LRD relay operation must be shut down immediately.

## EXAMINATION BEFORE INSTALLATION

Every LRD relay has been fully tested and examined before shipment. Please carry out the following examination procedures after unpacking your LRD relay.

- Check to see if the model number of the LRD matches the model number that you ordered
- Check to see whether any damage occurred to the LRD during shipment. Do not connect the LRD relay to the power supply if there is any sign of damage.
Contact Customer Service (Tel. +390354282422 - E-mail: service@LovatoElectric.com) if you find any abnormal conditions as mentioned above.


## ENVIRONMENTAL PRECAUTIONS

The installation site of the LRD relay is very important. It relates directly to the functionality and the life span of your LRD. Please carefully choose an installation site that meets the following requirements:

- Mount the unit vertically
- Environment temperature: $-20^{\circ} \mathrm{C} . . .55^{\circ} \mathrm{C}\left(-4^{\circ} \mathrm{F} . . .131^{\circ} \mathrm{F}\right)$
- Avoid placing LRD close to any heating equipment
- Avoid dripping water, condensation, or humid environment
- Avoid direct sunlight
- Avoid oil, grease, and gas
- Avoid contact with corrosive gases and liquids
- Prevent foreign dust, flecks, or metal scraps from contacting the LRD relay
- Avoid electric-magnetic interference (soldering or power machinery)
- Avoid excessive vibration; if vibration cannot be avoided, an anti-rattle mounting device should be installed to reduce vibration.

DISCLAIM OF LIABILITY
We have reviewed the contents of this publication to ensure consistency with the hardware and software described. Since variance cannot be precluded entirely, we cannot guarantee full consistency. However, the information in this publication is reviewed regularly and any necessary corrections are included in subsequent editions.

a. $L R \Rightarrow$ Programmable relay series LR...
b. D $\quad \Rightarrow$ Base model with display

E $\Rightarrow$ Expansion module
c. $10 \Rightarrow$ Base module, 6 digital inputs +4 digital outputs
$12 \Rightarrow$ Base module, 8 digital inputs $\mathbf{1}+4$ digital outputs
$20 \Rightarrow$ Base module, 12 digital inputs $(2+8$ digital outputs
$08 \Rightarrow$ Expansion module, 4 digital inputs +4 digital outputs
POO $\Rightarrow$ MODBUS communication module
d. R $\Rightarrow$ Digital relay outputs $T \Rightarrow$ Digital transistor outputs
e. A240 $\Rightarrow$ Supply voltage $100 \ldots 240$ VAC

D024 $\Rightarrow$ Supply voltage 24VDC
A024 $\Rightarrow$ Supply voltage 24VAC
(1) The D024 version is equipped with 2 digital inputs that can be used as $0 . . .10 \mathrm{VDC}$ analog type.
(2) The D024 version is equipped with 4 digital inputs that can be used as $0 \ldots .10 \mathrm{VDC}$ analog type.

## CODE COMPOSITION FOR LRD PROGRAMMABLE RELAY ACCESSORIES


a
b
a. $\operatorname{LRX} \Rightarrow$ LRD programmable relay accessory
b. $\mathrm{COO} \Rightarrow$ Connecting cable for $\mathrm{PC} \leftrightarrow$ LRD base module

D00 $\Rightarrow$ User's manual Italian edition (paper)
D01 $\Rightarrow$ User's manual English edition (paper)
D02 $\Rightarrow$ User's manual Spanish edition (paper)
D03 $\Rightarrow$ User's manual French edition (paper)
MOO $\Rightarrow$ Program backup memory
SW $\Rightarrow$ Programming and supervision software (CD-ROM)

## QUICK START SETUP

This section is a simple 5 -steps guide to connecting, programming and operating your new LRD relay. This is not intended to be the complete instructions for programming and installation of your system. Many steps refer to other sections in the manual for more detailed information.

INSTALL LRXSW SOFTWARE
Install the LRXSW Software from CD or from the free internet download at Customer Service (Tel. +39 035-4282422, e-mail: service@LovatoElectric.com)


CONNECT POWER TO LRD RELAY
Connect power to the LRD Relay using the below wiring diagrams for AC or DC supply for the applicable modules. See "Chapter 2: Installation" for complete wiring and installation instructions.


CONNECT PROGRAMMING CABLE LRXCOO
Remove the plastic connector cover from the LRD using a flathead screwdriver as shown in the figure below. Insert the plastic connector end of the programming cable into the LRD relay as shown in the figure below. Connect the opposite end of the cable to an RS232 serial port on the computer.


ESTABLISH COMMUNICATION
a. Open the LRXSW software and select "New Ladder Document" as shown below.

b. Select "Operation/Link Com Port..." as shown below.


| C COM PORT | $\bigcirc$ COMS PORT |
| :---: | :---: |
| C COM2 PORT | C COM6 PORT |
| C COM3 PORT | C COM7 PORT |
| $\bigcirc$ COM4 PORT | $\bigcirc$ COM8 PORT |

d. The LRXSW will then begin to detect the connected LRD relay to complete its connection.

WRITE SIMPLE PROGRAM
a. Write a simple one rung program by clicking on the leftmost cell at line 001 of the programming grid, then click on the " M " contact icon on the ladder toolbar, as shown below. Select M01 and press the OK button. See Chapter 4: Ladder Programming instructions for complete instruction set definitions.


Note: If the ladder toolbar is not visible at the bottom of the screen, select View>>Ladder Toolbar from the menu to enable.
b. Use the "A" key on your keyboard (or the "A" icon on the ladder toolbar) to draw the horizontal circuit line from the M contact to the right most cell, as shown below.

c. Select the " $Q$ " coil icon from the ladder toolbar and drop it on the right most cells. Select $Q 01$ from the dialog and press $0 K$ as shown below. See Chapter 4: Ladder Programming instructions for complete instruction set definitions.

d. Test the simple program. From the Operation menu, select the Write function and write the program to the connected LRD relay as shown below.

| $\begin{aligned} & \text { File Edit } \\ & \text { EO } \end{aligned}$ | Operation $\mathrm{V}_{\text {iew }}$ Help |  |
| :---: | :---: | :---: |
|  | Monitor <br> Simulator <br> Simulator Control |  |
| Coil/Cont: |  |  |
|  | Run | Ctrl+R |
| *:Used | $\checkmark$ Stop | Ctrl + T |
| I: 12345 | Power |  |
|  | Pause | Ctri+U |
| Z: 1234 | Quit | Ctrl + Q |
| X: 12345 | Read |  |
|  | Write |  |
| $\begin{gathered} Q: 12345 \\ * \\ Y: 12345 \end{gathered}$ | RTC Set. . . |  |
|  | Password... |  |
| $\mathrm{M}: 12345 \mathrm{k}$ | Language |  |
|  | Module System Set... |  |
| $\mathrm{T}: 12345$ | Link Com Port... |  |

e. Select the RUN icon from the toolbar, and select "No" when the pop-up message asks "Do you want to read program from module?", as shown below.

f. On the Input Status dialog, click on M01 to activate the contact M01 which will turn ON the Output Q01 as shown below. The highlighted circuit will show active and the first Output (Q01) on the connected LRD relay will be ON. See Chapter 3: Programming Tools for more detailed software information.


## GENERAL SPECIFICATIONS

LRD is a miniature Relay with a maximum of $44 \mathrm{I} / 0$ points and can be programmed in Relay Ladder Logic or FBD (Function Block Diagram) program. The LRD can expand to its maximum I/O count by adding 3 groups of 4 -input and 4-output modules.

| POWER SUPPLY |  |
| :---: | :---: |
| Input Power Voltage Range | 24V DC Models: 20.4-28.8V <br> 12V DC Models: 10.4~14.4V <br> AC Models: $85-265 \mathrm{~V}$ <br> 24V AC Models: 20.4-28.8V |
| Power Consumption | 24VDC: 12-point :125mA - 20-point: 185mA 12VDC: 12-point: 195mA-20-point: 265mA 100-240VAC: 100 mA <br> 24VAC: 290 mA |
| Wire Size (all terminals) | 26 to 14 AWG |
| PROGRAMMING |  |
| Programming languages | Ladder/Function Block Diagram |
| Program Memory | 300 Lines or 260 Function Blocks |
| Programming storage media | Flash |
| Execution Speed | $10 \mathrm{~ms} / \mathrm{cycle}$ |
| LCD Display | 4 lines x 16 characters |
| TIMERS |  |
| Maximum Number | Ladder: 31; FBD: 250 |
| Timing ranges | 0.01s-9999min |
| COUNTERS |  |
| Maximum Number | Ladder: 31; FBD: 250 |
| Highest count | 999999 |
| Resolution | 1 |
| RTC (REAL TIME CLOCK) |  |
| Maximum Number | Ladder: 31; FBD: 250 |
| Resolution | 1 min |
| Time span available | week, year, month, day, hour, minutes |
| Compare Instructions (Analog, Analog*gain + Offset, Timer, Counter, Temperature Input (AT), Analog Output (AQ), AS, MD, PI, MX, AR and DR Values) |  |
| ANALOG COMPARE |  |
| Maximum Number | Ladder: 31; FBD: 250 |
| Compare versus other inputs | Analog, Timer, Counter, Temperature Input (AT), Analog Output (AQ), Analog*gain + Offset, AS, MD, PI, MX, AR , DR , or Numeric values |
| AMBIENT CONDITIONS |  |
| Enclosure Type | IP20 |
| Maximum Vibration | 1G according to IEC/EN 60068-2-6 |
| Operating Temperature Range | $-20^{\circ} \ldots . .55^{\circ} \mathrm{C}\left(-4^{\circ} . .131^{\circ} \mathrm{F}\right)$ |
| Storage Temperature Range | $-40^{\circ} \ldots .70^{\circ} \mathrm{C}\left(-40^{\circ} \ldots . .158^{\circ} \mathrm{F}\right)$ |
| Maximum Humidity | 90\% (Relative, non-condensing) |
| Vibration | 0.075 mm amplitude, 1.0 g acceleration |
| Weight | 8-point: 190g <br> 10,12-point: 230g <br> 20-point: 345 g |
| Certifications | cULus, CE |
| DISCRETE INPUTS |  |
| Current consumption | $\begin{aligned} & 3.2 \mathrm{~mA}-24 \mathrm{VDC} \\ & 4 \mathrm{~mA}-12 \mathrm{VDC} \\ & 1.3 \mathrm{~mA}-100-240 \mathrm{VAC} \\ & 3.3 \mathrm{~mA}-24 \mathrm{VAC} \end{aligned}$ |
| Input Signal "OFF" Threshold | $\begin{aligned} & \text { 24VDC: < 5VDC; } \\ & \text { 12VDC: <2.5VDC } \\ & \text { 100-240VAC : < 40VAC } \\ & \text { 24VAC: <6VAC } \end{aligned}$ |
| Input Signal "ON" Threshold | $\begin{aligned} & \text { 24VDC: > 15VDC; } \\ & \text { 12VDC: }>7.5 \mathrm{VDC} \\ & \text { 100-240VAC : > 79VAC } \\ & \text { 24VAC: >14VAC } \end{aligned}$ |
| Input On delay | 24, 12VDC: 5 ms 240VAC: 25ms; 120VAC: 50 ms 24VAC: 5ms |
| Input Off Delay | 24, 12VDC: 3ms <br> 240VAC: $90 / 85 \mathrm{~ms} 50 / 60 \mathrm{~Hz}$; <br> 120VAC: $50 / 45 \mathrm{~ms} 50 / 60 \mathrm{~Hz}$ <br> 24VAC: 3ms |
| Transistor device compatibility | NPN, 3-wire device only |
| High Speed Input frequency | 1 kHz |
| Standard Input frequency | $<40 \mathrm{~Hz}$ |
| Required protection | Inverse voltage protection required |


| ANALOG INPUTS |  |
| :---: | :---: |
| Resolution | Basic unit: 12 bit Expansion unit: 12bit |
| Voltage Range acceptable | Basic unit: Analog input: 0-10VDC voltage, <br> 24VDC when used as discrete input; <br> Expansion unit: Analog input: 0-10VDC voltage or $0-20 \mathrm{~mA}$ current |
| Input Signal "OFF" Threshold | < 5VDC (as 24VDC discreet input) |
| Input Signal "ON" Threshold | > 9.8VDC (as 24VDC discreet input) |
| Isolation | None |
| Short circuit protection | Yes |
| Total number available | Basic unit: A01-A04 <br> Expansion unit: A05-A08 |
| RELAY OUTPUTS |  |
| Contact material | Ag Alloy |
| Current rating | 8A |
| HP rating | 1/3HP@120V 1/2HP@250V |
| Maximum Load | Resistive: 8A /point Inductive: 4A /point |
| Maximum operating time | 15 ms (normal condition) |
| Life expectancy (rated load) | 100k operations |
| Minimum load | 16.7 mA |
| TRANSISTOR OUTPUTS |  |
| PWM max. output frequency | 1.0 kHz ( 0.5 ms on, $0.5 \mathrm{~ms} \mathrm{off)}$ |
| Standard max. output frequency | 100 Hz |
| Voltage specification | 10-28.8VDC |
| Current capacity | 1A |
| Maximum Load | Resistive: 0.5A/point Inductive: 0.3A/point |
| Minimum Load | 0.2 mA |

PRODUCT SPECIFICATIONS

| Moduli base |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Order code | Input Power | Inputs | Outputs | Display \& Keypad | Max I/0 |
| LRD12RD024 | 24VDC | 6 DC, 2 Analog | 4 Relay | $\checkmark$, Z01-Z04 | $36+4{ }^{*}$ |
| LRD12TD024 | 24VDC | 6 DC, 2 Analog | 4 Transistor | V, Z01-Z04 | $36+4$ *1 |
| LRD20RD024 | 24VDC | 8 DC, 4 Analog | 8 Relay | V, Z01-Z04 | $44+4$ *1 |
| LRD20TD024 | 24VDC | 8 DC, 4 Analog | 8 Transistor | V, Z01-Z04 | $44+4$ *1 |
| LRD10RA240 | 100-240VAC | 6 DC | 4 Relay | , , Z01-Z04 | $34+4$ *1 |
| LRD20RA240 | 100-240VAC | 12 DC | 8 Relay | , , Z01-Z04 | $44+4$ *1 |
| LRD12RA024 | 24 VAC | 8 DC | 4 Relay | , , Z01-Z04 | $36+4{ }^{*}$ |
| LRD20RA024 | 24VAC | 12 DC | 8 Relay | , , Z01-Z04 | $44+4$ *1 |
| Expansion Modules |  |  |  |  |  |
| LRE08RD024 | 24VDC | 4 DC | 4 Relay | N/A | N/A |
| LRE08TD024 | 24VDC | 4 DC | 4 Transistor | N/A | N/A |
| LRE08RA240 | 100-240VAC | 4 DC | 4 Relay | N/A | N/A |
| LRE08RA024 | 24VAC | 4 DC | 4 Relay | N/A | N/A |
| LREPOO | 24VDC | Communications Module, RS485 ModBus RTU slaver |  |  |  |
| Accessories |  |  |  |  |  |
| LRXCOO | LRD Programming Cable, LRD Programming software |  |  |  |  |
| LRXM00 | LRD program backup memory |  |  |  |  |

[^0]2 More information about Product Specifications to see "chapter 6: Product Specifications".

35 mm DIN-rail Mounting
The LRD relay must always be mounted vertically.
Place the upper end of the LRD relay inserting the slot on the DIN rail. Slightly press the relay downwards and fasten its lower end on the rail. Check that the LRD is firmly fitted.
Insert the connector in the expansion module and fit the module on the DIN rail as previously described.
Slide the module on the rail toward the LRD relay, press the Press-button and connect them together.


It is recommended to apply a DIN-rail end clamp to hold the LRD in place.


Screw Fixing
Use M4×20 screws to directly mount the LRD as shown. For direct installation of the expansion module, slide the expansion module and connect with the Master after the Master is fixed.


WIRING
1 WARNING: The I/O signal cables must be routed parallel to the power cable, or in the same cable trays to avoid the signal interference.

1To avoid a short circuit on the load side, it is recommended to connect a fuse between each output terminals and loads.

WIRE SIZE AND TERMINAL TORQUE



Input 24VDC



## Input 100~240VAC/24VAC



Output (Relay)


Output (Transistor)


1-1A quick fuse, disconnect switch and circuit protections
2 - Transitory over-current surge suppressor (36VDC cut-off voltage)
3 - Transitory over-current surge suppressor (400VAC cut-off voltage)
4 - Fuse, disconnect switch and circuit protections
5 - Inductive load.

## CHAPTER 3: PROGRAM TOOLS

PC PROGRAMMING SOFTWARE "LRXSW"
The LRD Client programming software provides two edit modes, Ladder Logic and Function Block Diagram (FBD). The LRD Client software includes the following features:

1. Easy and convenient program creation and editing.
2. Programs can be saved on a computer for archiving and reuse. Programs can also be uploaded directly from a LRD and saved or edited.
3. Enables users to print programs for reference and review.
4. The Simulation Mode allows users to run and test their program before it is loaded to the controller.
5. Real-time communication allows the user to monitor and force I/O on the LRD relay operation during RUN mode.

INSTALLING THE SOFTWARE
Install the LRD Client Software from CD or from the free internet download contact Customer Service (Tel. +39 0354282422 email: service@LovatoElectric.com ).

13. Setup - LRD Client | Welcome to the LRD Client Setup |
| :--- |
| Wizard |
| This will install LRD Client 2.9 .090417 on your computer. |
| It is recommended that you close all other applications before |
| continuing. |
| Click Next to continue, or Cancel to exit Setup. |

CONNECTING THE SOFTWARE
Remove the plastic connector cover from LRD using a flathead screwdriver as shown in the figure below.


Insert the plastic connector end of the programming cable into the LRD relay as shown in the figure below.


Connect the opposite end of the cable to an RS232 serial port on the computer. In case the computer does not have one, connect the LRX C00 cable to a RS232-USB converter, compatible with USB2.0 or higher.


NEW LADDER PROGRAM
Select File $\longrightarrow$ New $\longrightarrow$ New LAD to enter the development environment for a new Ladder program.
NEW FBD PROGRAM
Select File $\longrightarrow$ New $\longrightarrow$ New FDB to enter the development environment for a new FBD (Function Block Diagram) program.
OPEN EXISTING FILE
Select File $\longrightarrow$ Open to choose the type of file to open (Ladder or FBD), and choose the desired program file, and then click Open.

LADDER LOGIC PROGRAMMING ENVIRONMENT
The Ladder Logic Programming Environment includes all the functions for programming and testing the LRD using the Ladder Logic programming language. To begin a new program select File $\longrightarrow$ New, and select the desired model of LRD, and the number of connected expansion units if applicable, as shown below.


MENUS, ICONS AND STATUS DISPLAYS
The Ladder programming environment includes the following Menus, Icons and Status Displays

1. MENU BAR - Five menu selections for program development and retrieval, editing, communication to connected controllers, configuration of special functions and viewing preference selections.
2. MAIN TOOLBAR - (From Left to Right)

Icons for create a new program, open a program, save a program and print a program.
Icons for Keypad, Ladder view, HMI/Text edit and Symbol (comments) edit.
Icons for Monitor, Simulator, Simulator Controller, Controller Mode changes (Run, Stop, and Quit), and Read/Write programs from/to the LRD relay.
3. Usage List - List for all memory types and addresses used with the current open program. Used addresses are designated by a "*" symbol below each address.
4. Amount of free programming memory available.
5. Current Mode - operation mode of the controller, or simulator, from the connected PC.
6. Ladder Toolbar - Icons for selecting and entering all available Ladder Logic instructions.
7. Status Bar - Status of current open project and connect LRD relay.


PROGRAMMING
The LRXSW software can be programmed by either position of instructions or by using keyboard entry commands. Below is an example of some common methods of entering programming instructions.


The "A" and "L" keys or icons are used to complete parallel and serial circuits. The right column is for output coils.


SIMULATION MODE
The LRXSW software includes a built-in simulator to test and debug programs easily without the need for downloading to a controller. To activate simulation mode, simply press the red RUN icon. The program below is shown in simulation mode, identifying the significant available features.


The following is the simple procedure for establishing communication between PC and the LRD relay. a. Select "Operation/Link Com Port..." as shown below.


| Link Col Port |  |  | $\times$ |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| Mode <br> c single <br> $C$ search ID $\square$ 99 |  |  |  |
|  |  |  |  |
|  |  |  |  |
| link Unlink |  |  |  |

b. Select the correct Com Port number where the programming cable is connected to the computer then press the "Link" button.
c. The LRXSW software will then begin to detect the connected LRD relay to complete its connection.

WRITING PROGRAM TO LRD RELAY
From the Operation menu, select the Write function and write the program to the connected LRD relay as shown below, or press Write button to write program to connected LRD relay as shown below.



OPERATION MENU
The Operation menu, includes several system configuration functions for both online and offline setup. The following explains the details of each function.
Monitor - Online function for runtime monitor and editing when connected to a controller
Simulator - Offline function for testing and debugging a program.
Simulator Control - Self-motion simulator control
Run-Stop-Quit - Mode change selections for both runtime editing and simulation mode.
Read-Write - Reading and writing programs to and from a connected LRD relay.
RTC Set - Online function for setup of the Real-time clock/calendar (see dialog below left)


Analog Set - setup analog input A01-A08 gain and offset (see dialog below right)


Password - Set a password for accessing the current program after upload to the LRD relay
Language - Change LRD relay menu language
Module System Set - Dialog for changing important system setup functions including Module ID, Remote I/O preferences, Expansion I/O settings, and Retentive memory preferences (Keeping) for (C) Counters, (M) Auxiliary Coils, and (Z) keypad input set and the LCD Backlight. Link Com Port - Select the port communication with LRD relay.

ONLINE MONITORING/EDITING
The LRXSW software allows for online monitoring of the currently running program during runtime. Additional online functions include, I/O forcing, and Mode changes (Run/Stop/Quit).


- The LRXSW software does not support runtime logic editing changes. All logic edits to contacts, coils, Timers/Counters, and circuit connecting lines must be written to the connected LRD relay while in Stop mode.


## HMI/TEXT

This function block can display information on 16_4 LCD screen. Information displaying can be present value or target value of Counter, Timer, RTC and Analog comparator etc. Under running mode, to modify the target value of timer, counter and analog comparator via HMI is available. HMI can display the status of input terminal ( $I, Z, X$ ) and Auxiliary terminal $M, N$ (only FBD).



HMI/TEXT setting


1. Enter H01 coil.
2. Into HMI/TEXT edit frame.
3.-4. Choose the letters "T E S T" from Text Input.
3. Choose T01 current.
4. Choose T01 current (unit).
5. Choose T01 present (unit).

The user can modify T 01 preset value when H coil enable and display on LCD.
Download to LRD, and I01 turn ON, or press "SEL" if the H coil is set to mode 1, then the LRD LCD will display the first H text as shown below.


- Press " $\uparrow$ " or " $\downarrow$ " to select the nearest H coil
- Press "SEL" + " $\uparrow$ " or " $\downarrow$ "and "OK" update T01 preset value (In this example, 050.0 can update, T01 preset value depends on HMI/TEXT edit frame setting.)


Power ON and RUN (initial display)


Press " $\uparrow$ " (Z01) and display H03 coil


- Press "SEL" to display cursor.
- Press "个", " $\downarrow$ ", " $\leftarrow$ ", " $\rightarrow$ " to move cursor.
- Press "SEL" again to select modified position.
- Press "" $\uparrow$ ", " $\downarrow$ " to change number and press " $\leftarrow$ ", " $\rightarrow$ " to move cursor
- Press "OK" to make sure the modify value is confirmed.


Press " $\leftarrow$ " to disable H03 coil, and the LCD display changes to initial frame. Press " $\downarrow$ " to reset Timer ( $\mathrm{T} 01^{\circ} \phi \mathrm{T} 02^{\circ} \phi \mathrm{T} 03$ ) as program designed.

PROGRAM DOCUMENTATION
The LRD Client software includes the ability to document a program using Symbols and Line Comments. Symbols are used to label each I/0 address up to a length of 12 characters. Line Comments are used to document sections of a program. Each Line Comment can have up to 4 lines with each line containing up to 50 characters in length. Below are examples of entering Symbols and Line Comments.

SYMBOL...
The Symbol editing environment can be access through the menu using the Edit>>symbol... selection or using the symbol icon on the main toolbar shown below.
The Symbol editing environment allows for documenting all the contact and coil memory types, and selecting display modes as shown below.


LINE COMMENTS
The Line Comment editor is accessed by clicking the " N " icon on the Ladder Toolbar. After clicking on the " N " icon, to drag the line number you want to comment and release, and then type the desired comments and press OK.


AQ SET..
The $A Q$ editing environment can be access through the menu using the Edit>> AQ Set... selection shown below. The range of $A Q$ is $0 \sim 1000$ if the output mode of $A Q$ is voltage mode. And the range is $0 \sim 500$ if the output mode is current mode. The preset value of $A Q$ can be set as either a constant or a code of other data. The output mode of $A Q$ and preset value are set as below. More information about output mode and displaying to see: Chapter 4: Relay Ladder Logic Programming

| 楝 LAD Version: |  |  |
| :---: | :---: | :---: |
| File | Edit Operation Yiew |  |
| 8 | Select Model... |  |
| Coil | Keypad |  |
| Symb | $\checkmark$ Ladder |  |
|  | Undo | Ctrl+Z |
| I. 1. | Redo | Ctrl+Y |
|  | Clear Comments |  |
| 2:1. | Find. . |  |
| X: 1 : | Replace... |  |
|  | HMI/Text... |  |
| Q: 1: | Symbol... |  |
|  | Data Register Set... |  |
|  | 良 Set. |  |



DATA REGISTER SET...
The content of Data Register is either unsigned or sign, it can be set as shown below. Selecting Unsigned, the range of DR is $0 \sim 65535$; and selecting Signed, the range of $D R$ is $-32768 \sim 32767$.


After the operating above, the Data Register editing environment can be access through the menu using the Edit>> Data Register Set... selection shown below. The preset value of DR can be set as either a constant or a code of other data type.


| Data Register Set |  |  |  | $x$ |
| :---: | :---: | :---: | :---: | :---: |
| DR No. | Type | Value | Range | $\wedge$ |
| DR01 | N | 12345 | -32768~32767 |  |
| DR02 | AT $\quad$ - | 01 | 01~04 |  |
| DR03 |  | 00000 | -32768~32767 |  |
| DR04 | ¢T ${ }_{\text {AT }}$ | 00000 | -32768~32767 |  |
| DR05 | AT | 00000 | -32768~32767 |  |
| DR06 | DR | 00000 | -32768~32767 |  |
| DR07 | AS | 00000 | -32768~32767 |  |
| DR08 | MD | 00000 | -32768~32767 |  |
| DR09 | PI | 00000 | -32768~32767 | $\checkmark$ |
| く | $\mathrm{MX}$ | IIII | $\geqslant$ |  |
|  |  |  | OK Cancel |  |

PROGRAM BACKUP MEMORY (LRXMOO)
LRMX00 can be used with all LRD versions. There is an icon 3rd on LRD relay, V3.0, and on LRMX00 memory, version 3.
About to use PM05 and PM05 (3rd) with LRDV2/3, see next figure:
The optional LRXM00 memory is used to easily transfer programs from one LRD relay to another.


The LRXMOO memory plugs into the same connector as the programming cable (see procedure below)

1. Remove the plastic connector cover from LRD using a flathead screwdriver as shown in the figure below left.
2. Insert the LRXM00 memory onto the connector as shown below right.

3. From the display keypad on the face of the LRD relay, select either WRITE or READ to transfer the program to LRXM00 or from the LRXM00 memory to the LRD relay
4. Program in different types are not compatible, here are the regulations

A-1: 10/12 point type program - available in 20 point type
A-2: 20 point type program - unavailable in 10/12 point type
B-1: AC type program - available in DC type
B-2: DC type program - unavailable in AC type
C-1: Relay type program - available in Transistor type
C-2: Transistor type program - unavailable in Relay type
D-1: LRD V2.0 program - available LRD V3.0 type
D-2: LRD V3.0 program — unavailable LRD V2.0 type

## KEYPAD

Most LRD CPU units include the built-in LCD Display and Keypad. The keypad and display are most often used for changing timer/counter set points, controller mode changes (Run/Stop), uploading/downloading to the PM05 memory cartridge, and updating the RTC (Real Time Clock/Calendar). Although, logic programming can be performed from the keypad and display, it is highly recommended to only perform logic changes using the LRDSW software. Below is an overview of the basic keypad and display functions.


Select (SEL) - Used to select the available memory and instruction types for editing. Holding the Select button will display all "H" HMI/Text messages on the LCD
OK - Used to accept the selection displayed of an instruction or function. It is also used to select any of the Main Menu options on the LCD. Note: Press the "SEL" and "OK" simultaneously to insert a rung above the current active cursor position.
Escape - Used to exit a selected display screen and go to the previous screen. When in a ladder display screen, press the ESC to display the main menu.
Delete - Used to delete an instruction or rung from the ladder program.
The 4 navigation buttons $(\uparrow \leftarrow \downarrow \rightarrow)$ are used to move the cursor throughout the functions of the LRD display or active program. The 4 buttons


ORIGINAL SCREEN
LCD displays 4-line state

- Original screen as power on


Press the button:

| ESC | Enter Main Menu screen |
| :---: | :--- |
| SEL $+\uparrow / \downarrow$ | Under LADDER Mode, display the state of relays $(I \Leftrightarrow Z \Leftrightarrow Q \Leftrightarrow X \Leftrightarrow Y \Leftrightarrow M \Leftrightarrow N \Leftrightarrow T \Leftrightarrow C \Leftrightarrow R \Leftrightarrow$ <br>  <br> $\uparrow / \downarrow$ |
|  | Under FBD Mode, display the state of relays $(I \Leftrightarrow Z \Leftrightarrow Q \Leftrightarrow X \Leftrightarrow Y \Leftrightarrow M \Leftrightarrow N \Leftrightarrow A \Leftrightarrow A T \Leftrightarrow A Q) \Leftrightarrow$ <br> Original Screen |
| SEL | H Function will be displayed whose mode is 1 as the button is pressed. |
| SEL+OK | Enter RTC setting screen |

- Expansion display State

- Other Display State

Ladder edit mode: Coil I, Z, X, Q, Y, M, N, T, C, R, G, D, Analog input A01~A04, Expansion Analog input A05~A08, temperature analog input AT01~AT04, analog output AQ01~AQ04;
FBD edit mode: Coil I, Z, X, Q, Y, M, N, Analog input A01~A04, Expansion Analog input A05~A08, temperature analog input AT01~AT04, analog output AQ01~AQ04;


LCD DISPLAY MAIN MENU
(1) The Main Menu as LRD under 'STOP' Mode. Into ladder main function to press ESC after power on when the user program is ladder type or empty program. Into FBD main function to press ESC after power on when the user program is FBD type or empty program.

| $>$ | LADDER |
| :--- | :--- |
|  | FUN. BLOCK |
|  | PARAMETER |
|  | RUN |


| $>$ | FBD |
| :--- | :--- |
|  | PARAMETER |
|  | RUN |
|  | DATA REGISTER |


| $\quad$ | DATA REGISTER |
| ---: | :--- |
|  | CLEAR PROG. |
|  | WRITE |
| $>$ | READ |


|  | CLEAR PROG. |
| :--- | :--- |
|  | WRITE |
|  | READ |
| $>$ | SET |


|  | SET |
| :--- | :--- |
|  | RTC SET |
|  | ANALOG SET |
| $>$ | PASSWORD |


|  | ANALOG SET |
| ---: | :--- |
|  | PASSWORD |
|  | LANGUAGE |
| $>$ | INITIAL |


|  | RTC SET |
| :---: | :---: |
|  | ANALOG SET |
|  | PASSWORD |
| > | LANGUAGE |
|  | ANALOG SET |
|  | PASSWORD |
|  | LANGUAGE |
| > | INITIAL |


| Menu |  |
| :--- | :--- |
| $>$ | LADDER |
| FUN.BLOCK | Description |
| FBD | Ladder edit <br> (timer/countior block RTC ...) edit |
| PARAMETER | FBD display |
| RUN | FBD block or LADDER function <br> block parameter display |
| DATA REGISTER | RUN or STOP |
| CLEAR PROG. | DR display |
| WRITE | Clear the user program and the password |
| READ | Save user program to LRXM00 (ver. 3) |
| SET | Read user Program from LRXM00 (ver. 3) |
| RTC SET | System setting |
| ANALOG SET | RTC setting |
| PASSWORD | Analog setting |
| LANGUAGE | Password setting |
| INITIAL | Select the language |

(2) The Main Menu as LRD under 'RUN' Mode.

| $>$ | LADDER |
| :--- | :--- |
|  | FUN. BLOCK |
|  | PARAMETER |
|  | STOP |


| $>$ | FBD |
| :--- | :--- |
|  | PARAMETER |
|  | STOP |
|  | DATA REGISTER |


|  | DATA REGISTER |
| ---: | :--- |
|  | WRITE |
|  | RTC SET |
| $>$ | PASSWORD |


| WRITE |  |
| :--- | :--- |
|  | RTC SET |
|  | PASSWORD |
| $>$ | LANGUAGE |


| $>$ | LADDER | FBD |
| :--- | :--- | :--- |
|  | FUN.BLOCK |  |
|  | PARAMETER |  |
| STOP |  |  |
| DATA REGISTER |  |  |
| WRITE |  |  |
| RTC SET |  |  |
| PASSWORD |  |  |
| LANGUAGE |  |  |


|  | WRITE |
| ---: | :--- |
|  | RTC SET |
|  | PASSWORD |
| $>$ | LANGUAGE |

Press the button

| $\uparrow \downarrow$ | Move the Cursor to select Main Menu |
| :---: | :--- |
| OK | Confirm the selected Function |
| ESC | Skip to Initial Screen |

- LRD can be modified, edited, cleared and read user program only when it is under STOP Mode.
- As the program is modified, LRD will automatically backup it to FLASH.
- Main Menu LADDER


Press the button

| Button | Description |
| :---: | :--- |
| SEL | 1. Ixx $\Rightarrow$ ixx $\Rightarrow-\Rightarrow$ space $\Rightarrow$ Ixx (only for digital and character position of $1,3,5$ column.) |
|  | 2. Qxx $\Rightarrow$ space $\Rightarrow Q x x$ (only for digital and character position of 8 column.). |
|  | 3. $T \Rightarrow$ space $\Rightarrow T$ (all available but the $2,4,6$ column of the first line) |

Operation Sample: more detailed to see appendix A.

- FUNCTION BLOCK program input

Into FUNCTION BLOCK, cursor flicker on "T", press "SEL" key, Ladder function block display in sequence:
$\mathrm{T} \rightarrow \mathrm{C} \rightarrow \mathrm{R} \rightarrow \mathrm{G} \rightarrow \mathrm{H} \rightarrow \mathrm{L} \rightarrow \mathrm{P} \rightarrow \mathrm{S} \rightarrow \mathrm{AS} \rightarrow \mathrm{MD} \rightarrow \mathrm{PI} \rightarrow \mathrm{MX} \rightarrow \mathrm{AR} \rightarrow \mathrm{MU} \rightarrow \mathrm{T} .$.

| r1 | 1 |
| :---: | :---: |
| 11 | I |
| $\underset{\mathrm{L}}{\mathrm{l}} 00.00$ | $\underset{\text { łT01 }}{ }$ |





|  | 1 |
| :---: | :---: |
| \| 01 |  |
| \| 0001 | FMU01 |
| L DR01 | 」 |



Operation Sample: more detailed to see Appendix B.

| $\mathrm{T}=00.00 \mathrm{Sec}$ | $C=000000{ }^{\text {C01 }}$ |    <br> ON SU $00: 00$  <br> OFF SU $00: 00$  | $\begin{array}{ll}  & G 01 \\ \mathrm{Ax}=\mathrm{A} 01 \mathrm{~V} \\ \mathrm{Ax}=\mathrm{A} 02 \mathrm{~V} & \\ \mathrm{G}=00.00 \mathrm{~V} & \end{array}$ | V1 $=00000$ AS01 $V 2=00000$ V3 $=00000$ |
| :---: | :---: | :---: | :---: | :---: |
| MD01 | PI01 | MX01 | AR01 | MU01 |
| $\mathrm{V} 1=00001$ | $\mathrm{Kp}=00000$ | $\mathrm{V} 1=00000$ | L1 $=00000$ | $\mathrm{ID}=01$ |
| $\mathrm{V} 2=00001$ | $\mathrm{Ti}=00000$ | $\mathrm{V} 2=00000$ | L2 $=00000$ | $\mathrm{V} 1=0001$ |
| $\mathrm{V} 3=00001$ | $\mathrm{Td}=000.01 \mathrm{Sec} 1$ | 1 | ML= $01000 \quad 1$ | V2=DR01 |



Under FBD mode, Press "SEL" key, Block displays in sequence.

- RUN or STOP
(1) RUN Mode
(2) STOP Mode


| $\uparrow / \downarrow$ | Move the cursor |
| :---: | :--- |
| OK | Execute the instruction, then back to main menu |
| ESC | Back to main menu |

- DATA REGISTER

Displaying preset value when the LRD is STOP status and displaying current value when the LRD is RUN status.


| $\uparrow \downarrow \leftarrow \rightarrow$ | Move the cursor |
| :---: | :--- |
| OK | Ensure the edit |
| SEL | Enter edit (edit DR display number or DR preset value) |
| 'SEL' then 'SEL' | Edit DR preset value type |
| 'SEL' then ' $\uparrow / \downarrow \downarrow^{\prime}$ | 1. Edit DR display number (only first line) <br> 2. Edit DR preset value |
| ESC | 1. Cancel edit. <br> 2. Back to main menu (save DR preset data) |
| SEL + $\uparrow / \downarrow$ | Tip-up/down page |

- Other Menu Items
(1) CLEAR PROGRAM (Clear RAM, EEPROM and Password at the same time)

(2) WRITE: save the program (RAM) to PM05 (3rd) program spare cartridge
(3) READ: read the program from the PM05 or PM05 (3rd) program spare cartridge to LRD (RAM)

(1) - (3) Now press

| $\uparrow / \downarrow$ | Move the cursor |
| :---: | :--- |
| OK | Execute the instruction |
| ESC | Back to main menu |

(4) SET (system setting)

| ID SET <br> REMOTE I/O <br> BACKLIGHT <br> M KEEP | $\begin{array}{r} 01 \\ \mathrm{~N} \\ \mathrm{X} \end{array}$ | content | default |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | ID SET | 01 | $\rightarrow$ | ID setting (00~99) |
|  |  | REMOTE I/O | N | $\rightarrow$ | Remote I/O Mode <br> (N: none M: Master S: Slave) |
|  |  | BACK LIGHT | X | $\rightarrow$ | Back light mode <br> ( $\sqrt{ }$ : always light $x$ : light for 10 s after pressed.) |
| I)O NUMBER: <br> I/O ALARM <br> C KEEP <br> Z SET | $\begin{gathered} 0 \\ \boldsymbol{r} \\ X \\ X \end{gathered}$ | M KEEP | $\checkmark$ | $\rightarrow$ | M: non-Volatile (V:Volatile x: Non- Volatile) |
|  |  | I/O NUMBER | 0 | $\rightarrow$ | Setting expansion I/O module number (0~3) |
|  |  | I/O ALARM | $\checkmark$ | $\rightarrow$ | Siren setting when is not available to Expansion I/O Points ( V :Yes _:No) |
| V COMM SET DATA REG. | $\begin{array}{r} 03 \\ U \end{array}$ | C KEEP | X | $\rightarrow$ | In stop/run switching, Counter Present Value Keeping ( $\mathrm{V}:$ Yes $\mathrm{x}: \mathrm{No}$ ) |
|  |  | Z SET | X | $\rightarrow$ | Enable or disable keypad input Z01-Z04 (V:enable x:disable) |
|  |  | V COMM SET | 03 | $\rightarrow$ | Setting the form and baud rate of RS-485 |
|  |  | DATA REG. | U | $\rightarrow$ | Setting the Data Register type (U: 16bit-unsiged S: 16bit-sign) |

- M KEEP function is available for keeping M status and current value of TOE/TOF when power is re-supplied after loss.

Now press

| $\uparrow \downarrow \leftarrow \rightarrow$ | Move the cursor |
| :---: | :---: |
| SEL | Begin to edit. |
| SEL' quindi $‘$ ¢/- ${ }^{\text {' }}$ | Move the cursor for 'ID SET' item and 'V COMM SET' item |
| 'SEL' quindi ‘ $\uparrow / \downarrow$ ' | 1. ID SET $=00 \sim 99 ; I / 0$ NUMBER $=0 \sim 3$ <br> 2. REMOTE $I / 0=N \Leftrightarrow M \Leftrightarrow S \Leftrightarrow N$ <br> 3. BACK LIGHT ; C KEEP ; Z SET $=x \Leftrightarrow \vee$ <br> 4. M KEEP; $I / O$ ALARM $=\sqrt{ } \Leftrightarrow \mathrm{x}$ <br> 5. V COMM SET $=(0 \sim 3)(0 \sim 5)$ <br> 6. DATA REG. $=U \Leftrightarrow S$ |
| OK | Confirm the Edition Data |
| ESC | 1. Cancel the setting when pressed 'SEL <br> 2. Back to Main Menu(save edit data) |

- When DATALINK is selected, ID setting range is $0 \sim 7$, which should be continuous.

ID=0 default as Master, ID=1~7 default as Slave.

- When REMOTE I/O is selected, the distribution of the remote I/O is as follows:

|  | Master |  | Slave |
| :--- | :---: | :---: | :---: |
| Remote Input | X01~X0C | $\leftarrow$ | I01~10C |
| Remote Output | Y01~Y08 | $\rightarrow$ | Q01~Q08 |

- The high bit of V COMM SET detects the form of RS-485, and the low bit detects the baud rate of RS-485. More detailed to see chapter 4: Relay Logic Programming: Data Link/Remote IO Instruction
(5) RTC SET


Now press

| $\uparrow \downarrow$ | Enter RTC setting or Summer/Winter setting |
| :---: | :---: |
| SEL | Begin to input parameters |
| 'SEL' then ' $\leftarrow / \rightarrow$ ' | Move the Cursor |
| 'SEL' then ‘ヘ/レ' | 1. year $=00 \sim 99$, month $=01 \sim 12$, day $=01 \sim 31$ <br> 2. week: $M O \Leftrightarrow T U \Leftrightarrow W E \Leftrightarrow T H \Leftrightarrow F R \Leftrightarrow S A \Leftrightarrow S U \subset M 0$ <br> 3. hour $=00 \sim 23$, minutes $=00 \sim 59$ |
| 'SEL' then 'SEL' | Summer/Winter setting: NO - EUROPE - USA - OTHER - NO ... |
| OK | Save the Input Data |
| ESC | 1. Cancel the Input Data when press 'SEL'. <br> 2. Back to Main Menu. |

- RTC precision

| Temperature | Error |
| :---: | :---: |
| $+25^{\circ}$ | $\pm 3 \mathrm{~s} /$ day |
| $-20^{\circ} \mathrm{C} /+50^{\circ} \mathrm{C}$ | $\pm 6 \mathrm{~s} /$ day |

RTC SUMMER/WINTER SETTING
There are 2 fixed Summer/Winter, EUROPE and USA, 1 edit Summer/Winter in LRD.
Edit rule:

1. The last Sunday is defined as 0 ;
2. Hour range: 1~22;
3. Summer hour and Winter hour are the same.

Summer/Winter can be set through the two methods as shown below.

1) PC Client

2) Keypad


Then pressing " $\rightarrow$ " selects edit location, pressing " $\uparrow$ ", " $\downarrow$ " edit content.
Example:
Year 2009, SUM M: 05 D: $01 \rightarrow 32009-5-3 ;$ M: 10 D: $00 \rightarrow$ 2009-10-25.

6. ANALOG SET

| A01=GAIN :010 | A 1=GAIN : 010 | $\rightarrow$ GAIN (0~999), default 10 |
| :---: | :---: | :---: |
| OFFSET:+00 | OFFSET : +00 | $\rightarrow$ OFFSET (-50~+50), default 0 |
| A02=GAIN :010 | A 2=GAIN : 010 |  |
| OFFSET:+00 | OFFSET : +00 |  |
|  | A3~A8...Gain + Offset |  |

Now press

| $\uparrow \downarrow$ | 1. Move the Cursor downward <br> 2. Switch the setting screen from A01/A02í A03/A04í A50/A06 í A07/A08 |
| :---: | :--- |
| SEL | Begin to input parameters |
| 'SEL' then ' $\leftarrow / \rightarrow^{\prime}$ | Move the Cursor |
| 'SEL' then ' $\uparrow / \downarrow \downarrow^{\prime}$ | 1. GAIN $=000 \sim 999$ <br> 2. OFFSET $=(-50 \sim+50)$ |
| OK | Save the Input Data |
| ESC | 1. Cancel the Input Data when press 'SEL'. <br> 2. Back to Main Menu (save edit data). |

$-\mathrm{V} 01=$ A01*A01_GAIN + A01_OFFSET $. . . . . \mathrm{V} 08=$ A08*A08_GAIN + A08_OFFSET


Now press

| SEL | 1．Begin to input numeral <br> 2．When the password is ON，it will not display 0000，but＊＊＊＊． |
| :---: | :--- |
| ＇SEL＇then＇$\leftarrow / \rightarrow$＇ | Move the cursor |
| ＇SEL＇then＇$\uparrow / \downarrow$＇ | Data changed 0～F |
| OK | Save the input data，not 0000 or FFFF，as the PASSWORD is ON． |
| ESC | 1．Cancel the Input Data when press＇SEL＇． <br> 2．Back to Main Menu． |

－A Class：Password number is set to 0001～9FFF．
B Class：Password number is set to A000～FFFE．
Password number $=0000$ or FFFF is disabled Password function，Default setting： 0000.
A／B Class password Description（ $\sqrt{ } £ \int$ cannot use under password protected ）

| Menu | A Class | B Class |
| :---: | :---: | :---: |
| LADDER | $\checkmark$ | $\checkmark$ |
| FUN．BLOCK | $\checkmark$ | $\checkmark$ |
| FBD | $\checkmark$ | $\checkmark$ |
| PARAMETER |  | $\checkmark$ |
| RUN／STOP |  | $\sqrt{ }$ |
| DATA REGISTER |  | $\checkmark$ |
| CLEAR PROG． | $\sqrt{ }$ | $\sqrt{ }$ |
| WRITE | $\checkmark$ | $\checkmark$ |
| READ | $\checkmark$ | $\checkmark$ |
| SET |  | $\checkmark$ |
| RTC SET |  |  |
| ANALOG SET |  | $\sqrt{ }$ |
| LANGUAGE |  | $\checkmark$ |
| INITIAL | $\sqrt{ }$ | $\checkmark$ |

8．LANGUAGE（Selection menu language）

| $\gg$ | ENGLISH | $\checkmark$ | $\rightarrow$ | English |
| :--- | :--- | :--- | :--- | :--- |
|  | FRANÇAIS |  | $\rightarrow$ | French |
|  | ESPAÑOL |  | $\rightarrow$ | Spanish |
|  | ITALIANO |  | $\rightarrow$ | Italian |


|  | ITALIANO |
| :--- | :--- |
|  | DEUTSCH |
|  | PORTOGUES |
| $>$ | 简体中文 |

$\rightarrow$ German
$\rightarrow$ Portuguese
$\rightarrow$ Simplified Chinese
Now press

| $\uparrow \downarrow$ | Vertically move the Cursor |
| :---: | :--- |
| OK | Select the language the cursor located |
| ESC | Back to Main Menu |

9．INITIAL（select Ladder Logic and Function Block Diagram（FBD））

|  | INITIAL |  |
| :--- | :--- | :--- |
|  |  |  |
| $>$ | LADDER | $\sqrt{ }$ |
|  | FBD |  |

Now press

| $\uparrow \downarrow$ | Vertically move the Cursor |
| :---: | :--- |
| OK | Select the mode the cursor located |
| ESC | Back to Main Menu |

The origin program will be cleared as the change of edition method．

COMMON MEMORY TYPES

|  | General output | $\begin{aligned} & \text { SET } \\ & \text { output } \end{aligned}$ | RESET output | PULSE output | $\begin{gathered} \text { NO } \\ \text { contact } \end{gathered}$ | NC contact | Number |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Symbol | [ | A | $V$ | P | -1 | $\cdots$ | (NO/NC) |
| Input contact |  |  |  |  | 1 | i | 12 (101-IOC / i01-ioC) |
| Keypad input |  |  |  |  | Z | z | 4 (Z01-Z04 / z01-z04) |
| Output coil | Q | Q | Q | Q | Q | q | 8 (Q01-Q08 / q01-q08) |
| Auxiliary relay | M | M | M | M | M | m | 63 (M01-M3F/m01-m3F) |
| Auxiliary relay | N | N | N | N | N | n | 63 (N01-N3F / n01-n3F) |
| Counter | C |  |  |  | C | c | 31 (C01-C1F / c01-c1F) |
| Timer | T |  |  | T | T | t | 31 (T01-T1F / t01-t1F) |

INPUTS (I MEMORY TYPE)
The LRD digital input points are designated I memory types. The number of digital I input points is 6,8 or 12 depending on each LRD model.
KEYPAD INPUTS (Z MEMORY TYPE)
The LRD keypad input points are designated $Z$ memory types. The number of digital $Z$ input points is 4 .


OUTPUTS (Q MEMORY TYPE)
The LRD digital output points are designated $Q$ memory types. The number of digital $Q$ output points is 4 or 8 depending on each LRD model. In this example, output point Q01 will be turned on when input point I01 is activated.


AUXILIARY RELAYS (M MEMORY TYPE)
Auxiliary relays ate digital internal memory bits used to control a ladder logic program. The auxiliary relays are not physical inputs or outputs that can be wired to any external device, switches, sensors, relays, lamps, etc. The number of Auxiliary Relays M is 63 . Since auxiliary relays are internal bits within the CPU, they can be programmed as digital inputs (contacts) or digital outputs (coils). In the first rung of this example, auxiliary relay M01 is being used as an output coil and will energize when input 102 turns on. In the second rung auxiliary relay M01 is being used as an input and when energized, will turn on outputs Q02 and Q03.


- The state of auxiliary relays "M01~M3F" will be kept when the LRD powers down if "M Keep" is active. "M Keep" can be set by the two ways below.

| Hodule Syster Set | $x$ |
| :---: | :---: |
| $\left[\right.$Set ID  <br> Current ID:  <br> New ID (00-99) $:$ 1 | $\left[\begin{array}{l}\text { Remote } I / 0 \\ C \text { No } \\ C \text { Master } \\ C \text { Slave }\end{array}\right.$ |
| $\left[\begin{array}{l}\text { Set Expand I/0-} \\ \text { I/0 Num: } \quad 0 \\ \text { Г I/0 Alarm }\end{array}\right.$ | Г M Keep Г Keep Г Back Light $\Gamma Z$ Set |
| $\left[\begin{array}{l} \text { V Type } \\ \text { Comm. Mode: } 8 / \mathrm{N} / 2 \\ \text { Baud Rate: } 88400 \end{array}\right.$ | $\left[\begin{array}{c}\text { DR Fomat Set } \\ C \text { Unsigned } \\ C \text { signed }\end{array}\right.$ |



SPECIAL AUXILIARY RELAYS: M31~M3F

| Code | Signification | Description |
| :--- | :--- | :--- |
| M31 | User program upstart flag | Outputting ON during the first scanning period; and used as normal auxiliary <br> relay at other scan period. |
| M32 | 1s blinking output | 0,5 s ON, 0,5 s OFF |
| M33 | Summer/Winter output | Summer time turn ON, winter time turn OFF, used as normal auxiliary relay. |
| M34 | Reserved |  |
| M35 | Reserved |  |
| M36 | Reserved |  |
| M37 | Reserved |  |
| M38~M3C | Reserved |  |
| M3D | Received | MODBUS function using |
| M3E | Error flag |  |
| M3F | Time out |  |

AUXILIARY RELAYS (N MEMORY TYPE)
Auxiliary relays N is the same to auxiliary relays M , but it cannot be kept when the LRD powers down.
In the first rung of this example, auxiliary relay N01 is being used as an output coil and will energize when input I03 turns on. In the second rung auxiliary relay N01 is being used as an input and when energized, will turn on outputs Q04 and Q05.


TIMERS AND TIMER STATUS BITS (T MEMORY TYPE)
Timer status bits provide the relationship between the current value and the preset value of a selected timer. The timer status bit will be on when the current value is equal or greater than the preset value of a selected timer. In this example, when input 103 turns on, timer T01 will start. When the timer reaches the preset of 5 seconds timer status contact T01 turns on. When T01 turns on, output Q04 will turn on. Turning off 103 will reset the Timer.


COUNTERS AND COUNTER STATUS BITS (C MEMORY TYPE)
Counter status bits provide the relationship between the current value and the preset value of a selected counter. The counter status bit will be on when the current value is equal or greater than the preset value of a selected counter. In this example, each time the input contact I04 transitions from off to on, the counter (C01) increments by one. When the counter reaches the preset of 2 counts, the counter status contact C01 turns on. When C01 turns on, output Q05 will turn on. When M02 turns on counter C01 will reset. If M09 is turned on, the counter will change from a count-up to a count-down counter.


SPECIALTY MEMORY TYPES

|  | General output | SET output | RESET output | PULSE output | NO contact | NC contact | Number |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Symbol | [ | A | $V$ | P | -1 | $\cdots$ | (NO/NC) |
|  |  |  |  |  | Lo | Hi | Used in function block |
| Expansion input coil |  |  |  |  | X | x | 12 (X01-X0C / x01-x0C) |
| Expansion output coil | Y | Y | Y | Y | Y | y | 12 (Y01-Y0C / y01-y0C) |
| Differential (one shot) |  |  |  |  | D | d |  |
| RTC | R |  |  |  | R | r | 31 (R01-R1F / r01-r1F) |
| Analog comparator | G |  |  |  | G | g | 31 (G01-G1F / g01-g1F) |
| HMI | H |  |  |  |  |  | 31 (H01-H1F) |
| PWM | P |  |  |  |  |  | 2 (P01-P02) |
| DATA LINK | L |  |  |  |  |  | 8 (L01-L08) |
| SHIFT | S |  |  |  |  |  | 1 (S01) |

POSITIVE INPUT DIFFERENTIAL INSTRUCTION (ONE-SHOT)
A positive input differential instruction, or One-Shot, holds its status ON for one CPU scan when the preceding series contact transitions from OFF to ON. This transition from OFF to ON is called a Positive Input Differential.


NEGATIVE INPUT DIFFERENTIAL INSTRUCTION (ONE-SHOT)
A negative input differential instruction, or One-Shot, holds its status ON for one CPU scan when the preceding series contact transitions from ON to OFF. This transition from ON to OFF is called a Negative Input Differential.


## OUTPUT INSTRUCTIONS

SET OUTPUT INSTRUCTION (LATCH) ( $\boldsymbol{A}$ )
A set output instruction, or Latch, turns ON an output coil $(\mathrm{Q})$ or an auxiliary contact $(\mathrm{M})$ when the preceding input contact transitions from OFF to ON . Once the output is ON or set, it will remain ON until it is reset using the Reset output instruction. It is not necessary for the preceding input contact controlling the Set output instruction to remain ON.


RESET OUTPUT INSTRUCTION (UNLATCH) ( $V$ )
A reset output instruction, or Unlatch, turns OFF a previous set output coil ( Q ) or an auxiliary contact ( M ) when the preceding input contact transitions from OFF to ON. Once the output is OFF or reset, it will remain OFF until it if reset using another output instruction. It is not necessary for the preceding input contact controlling the Reset output instruction to remain ON.


PULSE OUTPUT INSTRUCTION (FLIP-FLOP) (P)
A pulse output instruction, or Flip-Flop, turns ON a coil $(Q)$ or an auxiliary contact $(M)$ when the preceding input contact transition from OFF to ON. Once the output is ON, it will remain ON until the preceding input contact transitions from OFF to ON a second time. In the example below, when Pushbutton 103 is pressed and released Motor Q04 will turn on and remain on. When Pushbutton 103 is pressed again, Motor Q04 will turn off and remain off. The pulse output instruction (P) will "flip-flop" its state from ON to OFF at each press of Pushbutton IO3.


ANALOG MEMORY TYPE

|  | Analog input | Analog output | number |
| :--- | :--- | :--- | :--- |
| Analog input | A |  | 8 (A01~A08) |
| Analog input parameter | V |  | 8 (V01~V08) |
| Temperature input | AT |  | 4 (AT01~AT04) |
| Analog output |  | AQ | 4 (AQ01~AQ04) |
| Add-Subtract control | AS | AS | 31 (AS01~AS1F) |
| Multiply-Divide control | MD | MD | 31 (MD01~MD1F) |
| PID contrl | PID | PID | 15 (PI01~PIOF) |
| Data Multiplexer control | MX | MX | 15 (MX01~MX0F) |
| Analog Ramp control | AR | AR | 15 (AR01~AR0F) |
| Data Register | DR | DR | 240 (DR01~DRF0) |
| MODBUS |  |  | 15 (MU01~MUOF) |

Analog value (A01~A08, V01~V08, AT01~AT04, AQ01~AQ04) and current value of functions (T01~T1F, C01~C1F, AS01~AS1F, MD01~MD1F, PI01~PIOF, MX01~MXOF, AR01~AROF, and DR01~DRFO) can be used as other function's preset value. And the parameter preset value is its limit value when the current value of those functions is bigger or less than parameter limit value.

The LRD includes a total of 31 separate Timers that can be used throughout a program. TOE and TOF keep their current value after a loss of power to the LRD relay if "M Keep" is active, but the other Timers' current value is non-retentive. Each Timer has a choice of 8 operation modes, 1 for a pulse Timer and 7 for general purpose Timer. Additionally, each Timer has 6 parameters for proper configuration. The table below describes each configuration parameter and lists each compatible memory type for configuring Timers.


| Symbol | Description |
| :---: | :--- |
| 1 | Timer Mode (0-7) |
| 2 | Base tempi temporizzatore <br> Timer Unit 1: 0.01s, range: $0.00-99.99 \mathrm{sec}$ <br> 2: $0,1 \mathrm{~s}$, range: $0,0-999,9 \mathrm{sec}$ <br> $3: 1 \mathrm{~s}$, range: $0-9999 \mathrm{sec}$ <br> $4: 1$ min, range: $0-9999$ min |
| 3 | ON: the Timer reset to 0 <br> OFF: the Timer continues timing |
| 4 | Timer current value |
| 5 | Timer preset value |
| 6 | Timer code(T01~T1F total: 31 Timers) |


| Compatible Instructions | Range |
| :--- | :--- |
| Input | IO1-IOC/i01-iOC |
| Keypad input | Z01-Z04/Z01-Z04 |
| Output | Q01-Q08/q01-q08 |
| Auxiliary coil | M01-M3F/m01-m3F |
| Auxiliary coil | N01-N3F/n01-n3F |
| Expansion input | X01-X0C/x01-xOC |
| Expansion outut | Y01-Y0C/y01-yOC |
| RTC | R01-R1F/r01-r1F |
| Counter | C01-C1F/c01-c1F |
| Timer | T01-T1F/t01-t1F |
| Analog comparator | G01-G1F/g01-g1F |
| Normal close contact | Al |

- The preset value of Timer could be a constant or other function current value.
- The current value of TOE and TOF will be kept when LRD on a loss of power if the "M-Keep" is active.

TIMER MODE 0 (INTERNAL COIL)
Mode 0 Timer (Internal Coil) used as internal auxiliary coils. No timer preset value. The status of T coil becomes with enable coil as shown below.


[^1]TIMER MODE 1 (ON-DELAY)
Mode 1 Timer (ON-Delay) will time up to a fixed value and stop timing when the current time is equal to the preset value. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, the timer will stop timing when it reaches the preset value of 5 seconds. Timer status bit T01 will be ON when the current value is 5 .


- TOE and TOF keep their current value after a loss of power to the LRD relay if " $M$ Keep" is active, but the others' reset to 0 .

TIMER MODE 2 (ON-DELAY WITH RESET)
Mode 2 Timer is an ON-Delay with reset that will time up to a fixed preset value and stop timing when the current time is equal to the preset value. Additionally, the Timer current value will be kept when Timer is disabled. In the example below, the Timer will stop timing when it reaches its preset value of 5 seconds. Timer status bit T01 will be 0 N when the current value is 5 . The timer reset input is input I01. The timer current value will reset to 0 , and Timer status bit T01 will turn off when I01 is 0 N .


- TOE and TOF keep their current value after a loss of power to the LRD relay if "M Keep" is active, but the others' reset to 0 .

TIMER MODE 3 (OFF-DELAY)
Mode 3 Timer is an OFF-Delay with reset that will time up to a fixed preset value and stop timing when the current time is equal to the preset value. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, the timer reset input is Input 101.Timer status bit T01 will be ON immediately when its rung is true. The timer will only begin timing up when its rung changes to false. Timer status bit T01 will turn OFF when the current time value reaches its preset value of 10 seconds.

output terminal

$\qquad$

ON

$\qquad$enable reset relay $\qquad$
OFF


- TOE and TOF keep their current value after a loss of power to the LRD relay if " $M$ Keep" is active, but the others' reset to 0 .

TIMER MODE 4 (OFF-DELAY)
Mode 4 Timer is an OFF-Delay with reset that will time up to a fixed preset value and stop timing when the current time is equal to the preset value. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, the timer reset input is Input I01. The timer status bit T01 will turn ON only after its rung transitions from true to false. Timer status bit T01 will turn OFF when the current time value reaches its preset value of 10 seconds.

enable reset relay
present value $=0$

enable reset relay present value $=0$


- TOE and TOF keep their current value after a loss of power to the LRD relay if "M Keep" is active, but the others' reset to 0 .

TIMER MODE 5 (FLASH WITHOUT RESET)
Mode 5 Timer is a Flash timer without reset that will time up to a fixed preset value and then change the state of its status bit. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, timer status bit T01 will be ON immediately when its rung is true and begin its timing sequence. Timer status bit T01 will turn OFF when the current time value reaches its preset of 10 seconds. This Flash sequence of the Timer status bit T01 will continue as long as its rung remains true.



- The current value of Timer cannot be kept on a loss of power to LRD.

Mode 6 Timer is a Flash timer with reset that will time up to a fixed preset value and then change the state of its status bit. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, the timer reset input is Input I01. Timer status bit T01 will be ON immediately when its rung is true and begin its timing sequence. Timer status bit T01 will turn OFF when the current time value reaches its preset of 10 seconds. This Flash sequence of the timer status bit T 01 will continue as long as its rung remains true.


[^2]TIMER MODE 7 (FLASH CASCADE WITHOUT RESET)
Mode 7 Timer is a Flash Timer which using two Timers in a cascade configuration without reset. The second Timer number follows the first Timer. The cascade configuration connects the timer status bit of first timer to enable the second timer. The second timer will time up to its preset value then flash and its timer status bit will enable the first timer. Additionally, the Timer current value will reset to zero when Timer is disabled. In the example below, timer status T 01 will be ON after it completes its timing sequence of 2.5 seconds. Timer 2 will then begin its timing sequence of 1 second. When the current time value of Timer 2 reaches its preset of 1 second, its status bit T02 will flash and Timer 1 will begin timing again. This type of cascade timer is of ten used in combination with a counter in applications where it is necessary to count the number of time cycles completed.
The two Timers used in Timer Mode 7 cannot be reused as Timers for other modes in the same program.


- The current value of Timer cannot be kept on a loss of power to LRD.

COUNTER INSTRUCTIONS
The LRD includes a total 31 separate counters that can be used throughout a program. Each counter has a choice of 9 operation modes, 1 for pulse counter, 6 for general purpose counting and 2 for high speed counting. Additionally, each counter has 6 parameters for proper configuration. The tables below describe each configuration parameter and lists each compatible memory type for configuring counters.


COMMON COUNTER

| Symbol | Description |
| :---: | :--- |
| 1 | Counting Mode (0-6) |
| 2 | Use (101~g1F) to set counting up or down <br> OFF: counting up (0, 1, 2, 3.....) <br> ON: counting down $(\ldots \ldots .3,2,1,0)$ |
| 3 | Use (I01~g1F) to reset the counting value <br> ON: the counter value reset to 0 <br> OFF: the counter continues to count |
| 4 | Counter current Value, range: 0~999999 |
| 5 | Counter preset Value, range: 0~999999 |
| 6 | Counter Code (CO1~C1F total: 31 Counters) |


| Compatible Instructions | Range |
| :--- | :--- |
| Input | IO1-IOC/i01-iOC |
| Keypad input | Z01-Z04/Z01--Z04 |
| Output | Q01-Q08/q01-q08 |
| Auxiliary coil | M01-M3F/m01-m3F |
| Auxiliary coil | N01-N3F/n01-n3F |
| Expansion input | X01-X0C/x01-xOC |
| Expansion output | Y01-Y0C/y01-yOC |
| RTC | R01-R1F/r01-r1F |
| Counter | C01-C1F/c01-c1F |
| Timer | T01-T1F/t01-t1F |
| Analog comparator | G01-F1F/g01-g1F |
| Normal close contact | Lo |

- The preset value of Counter could be a constant or other function current value.

The figure below shows the relationship among the numbered block diagram for a Counter, the ladder diagram view, and the software Edit Contact/Coil dialog box.


COUNTER MODE 0 (INTERNAL COIL)
Mode 0 Counter (Internal Coil) used as internal auxiliary coils. No counter preset value. In the example below shows the relationship among the numbered block diagram for a mode 0 counter, the ladder diagram view, and the software Edit Contact/Coil dialog box..


COUNTER MODE 1 (FIXED COUNT, NON-RETENTIVE)
Mode 1 Counter will count up to a fixed preset value and stop counting when the current count is equal to the preset value, or count down to 0 and stop counting when the current count is equal to 0 . Additionally, the current count value is non-retentive and will reset to init value on a powering up to the LRD relay. In the example below, the counter will stop counting when it reaches the preset value of 20 . Counter status bit C 01 will be 0 N when the current value is 20 .


Mode $=1$


| Reset input | ON |
| :---: | :---: |
|  | OFF |


| Counter coil | OFF | ON | OFF | ON | OFF |
| :---: | :---: | :---: | :---: | :---: | :---: |

- Under this mode, the counter current value will be init value when the LRD is power up or switching between RUN and STOP. The init value is 0 if the counter is configured as counting up or else the preset value.

COUNTER MODE 2 (CONTINUOUS COUNT, NON-RETENTIVE)
Mode 2 Counter will count up to a fixed preset value and continue counting after the preset value, but it won't count when the current value equals 0 if it is configured as down Counter. Additionally, the current count value is non-retentive and will reset to init value on a powering up to the LRD relay or switching between RUN and STOP. In the example below, the counter will continue counting after its preset value of 20 . Counter status bit $\mathrm{CO1}$ will be ON when the current value is 20 .


Mode $=2$

$\square$

| Counter coil | OFF | ON | OFF | ON | OFF |
| :---: | :---: | :---: | :---: | :---: | :---: |

- Under this mode, Counter will continue counting after reaching preset value if it's configured as counter up. But it stops counting when its current value is 0 if it is configured as counter down.
- The counter current value will be init value when the LRD status switches between RUN and STOP or the LRD is power up. If the counter is configured as counting up, the init value is 0 or else, it is the preset value.

COUNTER MODE 3 (FIXED COUNT, RETENTIVE)
Mode 3 Counter operation is similar to Mode 1 except its current count value is retentive when Counter powers down. So, the current value won't be init value when Counter powers up, but be the value when it powering down. Mode 3 Counter will count up to a fixed preset value and stop counting at that value, or stop counting when its current value is 0 if it's configured as down counter. Additionally, the current count value is retentive when the LRD switches between RUN and STOP if "C Keep" is active. In the example below, the counter will stop counting when it reaches the preset value of 20 . Counter status bit C 01 will be ON when the current value is 20 .



This mode is similar to mode 1 , but:

- The current counter value will keep on a loss of power when the LRD status is RUN;
- The current counter value will keep when the LRD switches between RUN and STOP if C-keep is active.

COUNTER MODE 4 (CONTINUOUS COUNT, RETENTIVE)
Mode 4 Counter operation is similar to Mode 2 except its current count value is retentive. The current count value is retentive and will keep its current count after a loss of power to the LRD relay. Mode 4 Counter will count up to a fixed preset value and then continue counting after the preset value, but it won't count when the current value equals 0 if it's configured as down Counter. Additionally, the current count value is retentive when the LRD switches between RUN and STOP if "C Keep" is active. In the example below, the counter will continue counting after its preset value of 20 . Counter status bit C 01 will be ON when the current value isn't less than 20.


This mode is similar to mode 2, but:

- The current counter value will be kept on a loss of power when the LRD status is RUN;
- The current counter value will be kept when the LRD switches between RUN and STOP if "C-keep" is active

COUNTER MODE 5 (CONTINUOUS COUNT, UP-DOWN COUNT, NON-RETENTIVE)
Mode 5 Counter operation is similar to Mode 2 except its current count value is continuous and non-retentive. The status bit is fixed to the nonzero preset value regardless of the state of the direction bit. Its status bit will be ON when the counter current value is not less than its preset value, and will be OFF when the current value is less than its preset value.
The Mode 5 Counter will count up to a fixed preset value and continue counting after the preset value. Additionally, the current count value is non-retentive and will reset to 0 on a loss of power to the LRD relay. Additionally, the Mode 5 counter is always reset to zero, and the current value also is always 0 when the LRD switches between RUN and STOP unrelated to the state of its direction bit. In the example below, the counter will continue counting after its preset value of 20 . Counter status bit C 01 will be ON when the current value is 20 .


Mode $=5$


| Reset input $\quad$ OFF | $\left.\begin{array}{l}\text { ON } \\ \hline\end{array}\right)$ |
| :---: | :---: | :---: | :---: |


| Counter coil $\quad$ OFF | OFF | ON | OFF |
| :--- | :--- | :--- | :--- |

- Under this mode, the count will continue after reaching its preset value;
- The current value is always 0 regardless of the state of its direction bit when the reset is availability;
- The current value is always 0 regardless of the state of its direction bit when the LRD switches between RUN and STOP.

COUNTER MODE 6 (CONTINUOUS COUNT, UP-DOWN COUNT, RETENTIVE)
Mode 6 Counter's operation is similar to Mode 4 except its current count value is continuous and retentive. The status bit is fixed to the nonzero preset value regardless of the state of the direction bit. Its status bit will be ON when the counter current value isn't less than its preset value, and will be OFF when the current value is less than its preset value. Additionally, the Mode 6 counter is always reset to zero, unrelated to the state of its direction bit. The current count value is retentive and will keep its current count after a loss of power to the LRD relay. And Counter will keep current value if "C Keep" is active. In the example below, the counter will continue counting after its preset value of 20. Counter status bit C01 will be ON when the current value isn't less than 20.


Mode $=6$


Reset input

## Counter coil

This mode is similar to mode 5 , but:

- The current value is kept on a loss of power down to the LRD when it status is RUN;
- The current value is kept when the LRD switches between RUN and STOP if "C Keep" is active.

HIGH SPEED COUNTERS (DC VERSION ONLY)
The DC powered version LRD relays include two 1 KHz high speed inputs on terminal 101 and $I 02$. These can be used as general purpose DC inputs or can be wired to a high speed input device (encoder, etc.) when configured for high speed counting. They are often used for counting something moving very fast ( $>40 \mathrm{~Hz}$ ) or used as a speed reference on a machine. The high speed counters are configured using the same software Edit Contact/Coil dialog box, except selecting Counter Mode 7 or Mode 8.

HIGH SPEED COUNTER MODE 7 (DC POWERED VERSIONS ONLY)
The Mode 7 High Speed Counter can use either input terminals 101 or 102 for forward up-counting to 1 KHz maximum at 24VDC high speed input signal. The selected Counter Coil (C01-C1F) will turn ON when the pulse count reaches preset value and remain ON. The counter will reset when the preceding rung is inactive or the Reset Input is active. In the example below shows the relationship among the numbered block diagram for a Mode 7 Counter, the ladder diagram view, and the software Edit Contact/Coil dialog box.


| Symbol | Description |
| :---: | :--- |
| 1 | Counting Mode (7) high speed counting |
| 2 | High speed counting input terminal: I01 or I02 only |
| 3 | Use (I01~01F) to Reset the counting value <br> ON: the counter reset to 0 <br> OFF: the counter continues to count |
| 4 | Current Count Value, range: 0~999999 |
| 5 | Preset Value, range: 0~999999 |
| 6 | Counter Coil Number (C01~C1F total: 31 counters) |



Mode $=7$

|185 GB 0610


HIGH SPEED COUNTER MODE 8 (DC POWERED VERSIONS ONLY)
The Mode 8 High Speed Counter can use either input terminals 101 or 102 for forward up-counting to 1 KHz maximum at 24VDC high speed input signal. The selected Counter Coil (CO1-C1F) will turn ON when the pulse count reaches the target "Preset ON" value and remain ON until the pulse count reaches the target "Preset OFF" value. The counter will reset when the preceding rung is inactive. The table below describes each configuration parameter for High Speed Counter Mode 8.

| Symbol | Description |
| :---: | :--- |
| 1 | Counting Mode (8) high speed counting |
| 2 | High speed counting input terminal: I01 or I02 only |
| 3 | Counting interval time: 0~99.99 sec |
| 4 | Counter 'on' preset Value, range: 0~999999 |
| 5 | Counter 'off' preset Value, range: 0~999999 |
| 6 | Counter Coil Number (C01~C1F total: 31 counters) |



Mode $=8$


The LRD relay includes a total of 31 separate RTC instructions that can be used throughout a program. Each RTC instruction has a choice of 5 operation modes, and has 10 parameters for proper configuration. The initial clock/calendar setting for each connected LRD is set using the Operation»RTC Set menu selection from the LRD Client software.

2009.06.26
Fri. 10:11


| Symbol | Description |
| :---: | :--- |
| 1 | Input the first week to RTC |
| 2 | Input the second week to RTC |
| 3 | RTC mode 0~2, 0: internal coil 1:daily, 2:consecutive days |
| 4 | RTC displays the hour of present time. |
| 5 | RTC displays the minute of present time |
| 6 | Set RTC hour ON |
| 7 | Set RTC Minute ON |
| 8 | Set RTC Hour OFF |
| 9 | Set RTC Minute OFF |
| 10 | RTC Coil Number (R01~R1F Total: 31 RTC) |

RTC MODE 0 (INTERNAL COIL)
Mode 0 RTC (Internal Coil) used as internal auxiliary coils. No preset value. In the example below shows the relationship among the numbered block diagram for a Mode 0 RTC, the ladder diagram view, and the software Edit Contact/Coil dialog box..

R01 $\quad$ OFF

ON
OFF

RTC MODE 1 (DAILY)
The Daily Mode 1 allows the Rxx coil to active based on a fixed time across a defined set of days per week. The configuration dialog below (example 1) allows for selection of the number of days per week (i.e. Mon-Fri) and the Day and Time for the Rxx coil to activate ON, and the Day and Time for the Rxx coil to deactivate OFF.
Example 1:



Example 2

| (3) | 1 |
| :---: | :---: |
| $(1):(2)$ | TU-FR |
| $(6): 7$ | $17: 00$ |
| $(8):(9)$ | $8: 00$ |



Example 3:

| (3) | 1 |
| :---: | :---: |
| (1) : (2) | FR-TU |
| $(6): 7$ | $8: 00$ |
| $(8): 9)$ | $17: 00$ |



Example 4:

| (3) | 1 |
| :---: | :---: |
| (1) : (2) | FR-MO |
| (6) : 7 | $17: 00$ |
| $(8): ~ 9)$ | $8: 00$ |



Example 5:

| (3) | 1 |
| :---: | :---: |
| (1) : (2) | SU-SU |
| (6) : 7 | $08: 00$ |
| (8) : (9) | $17: 00$ |



Example 6

| (3) | 1 |
| :---: | :---: |
| (1) : (2) | SU-SU |
| (6) : 7 | $17: 00$ |
| (8) : 9) | $8: 00$ |



RTC MODE 2 (INTERVAL WEEKLY)
The Interval Time Mode 2 allows the Rxx coil to activate based on time and day per week. The configuration dialog below (example 1) allows for selection of Day and Time for the Rxx coil to activate ON, and Day and Time for the Rxx coil to deactivate OFF.
Example 1:


Example 2

| (3) | 2 |
| :---: | :---: |
| $(1):(2)$ | SA-TU |
| $(6): 7{ }_{2}$ | $17: 00$ |
| $(8): 9$ | $08: 00$ |



Example 3

| (3) | 2 |
| :---: | :---: |
| (1) : (2) | WE-WE |
| (6) : 7 | $17: 00$ |
| $(8):(9)$ | $08: 00$ |



Example 4

| (3) | 2 |
| :---: | :---: |
| (1) : (2) | WE-WE |
| $(6): 7)$ | $08: 00$ |
| $(8): 9$ | $17: 00$ |


| Week | Monday |  | Tuesday |  | ... ... | Saturday |  | Sunday |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Time | 8:00 | 17:00 | 8:00 | 17:00 |  | 8:00 | 17:00 | 8:00 | 17:00 |
| ENABLE |  |  |  |  |  |  |  |  |  |
| Rn Output |  |  |  |  |  |  |  |  |  |

RTC MODE 3 (YEAR-MONTH-DAY)
The Year-Month-Day Mode 3 allows the Rxx coil to activate based on Year, Month, and Date. The configuration dialog below (example 1) allows for selection of Year and Date for the Rxx coil to activate ON, and Year and Date for the Rxx coil to deactivate OFF.


| Symbol | Description |
| :---: | :--- |
| 1 | RTC Year ON |
| 2 | RTC Year OFF |
| 3 | RTC Mode 3, Year-Month-Day |
| 4 | Display RTC present time, Year-Month-Day |
| 5 | RTC month ON |
| 6 | RTC day ON |
| 7 | RTC month OFF |
| 8 | RTC day OFF |
| 9 | RTC code (R01~R1F, total 31 group) |



Edit Contact/Coil


Year (On->0\&f): 0 $\qquad$ $\rightarrow 10$
Current Value: 09.03 .28
Preset Value: $\sqrt{02} \cdot \sqrt{17}$ on $\sqrt{11} \cdot \sqrt{11}$ off (Year.Day)
Real time clock
R 01 (01~1F)
Function
Mode $3 \rightarrow(0 \sim 4)$
Interval month action mode

Enable
Rx



## Year-Month-Day

Time
y
2009/02/17
0:00
00


ENABLE

RTC Output $\qquad$

Example 2:

| (3) | 3 |
| :---: | :---: |
| (1) / (5) / (6) | $2010 / 11 / 11$ |
| $(2) /(7) /(8)$ | $2009 / 02 / 17$ |



Example 3:

| (3) | 3 |
| :---: | :---: |
| (1) / (5) / 6 | $2010 / 11 / 11$ |
| (2) / 7 / 8 | $2010 / 11 / 11$ |


| Year-Month-Day | 2010/11/11 |  |
| :---: | :---: | :---: |
| Time |  | $0: 00$ |
| ENABLE |  |  |
| RTC Output |  |  |

RTC MODE 4 (30-SECOND ADJUSTMENT)
The 30 -second adjustment Mode 4 allows the Rxx coil to activate based on week, hour, minute and second. The configuration dialog below shows for selection of week, hour, minute and second for the Rxx coil to activate ON, and 30 -second adjustment then Rxx OFF,




The present time will be 8:00:00 when it achieves 8:00:20 at first time, and RTC status bit R01 will be ON. RTC status bit R01 will be OFF when the present time achieves 8:00:20 at second time. Then time continuous going. So, this means that RTC status bit is ON for 21 seconds.

Example 2: preset second > 30s


The present time will change to be 8:01:00 when it achieves 8:00:40, and RTC status bit R01 turns 0 N . Then time is onging on and R01 turns OFF. This means that the RTC status bit will be ON for one pulse.

COMPARATOR INSTRUCTIONS
The LRD relay includes a total of 31 separate comparator instructions that can be used throughout a program. Each comparator has a choice of 8 operation modes. Additionally, each comparator has 5 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring Comparators.
(1)
(2)
(3)
5

| Symbol | Description |
| :---: | :--- |
| 1 | Comparison Mode (0~7) |
| 2 | Ax analog input value (0.00~99.99) |
| 3 | Ay analog input value (0.00~99.99) |
| 4 | Reference comparative value, could be constant, or other data code |
| 5 | Output terminal (G01~G1F) |

The preset value (2, (3) and (4) can be a constant or other function current value.
COMPARATOR MODE 0 (INTERNAL COIL)
Mode 0 Comparator (Internal Coil) used as internal auxiliary coils. No preset value. In the example below shows the relationship among the numbered block diagram for a Mode 0 Comparator, the ladder diagram view, and the software Edit Contact/Coil dialog box.

101
OFF

ON
OFF
R01 OFF

ON
OFF

ANALOG COMPARATOR MODE 1~7
(1) Analog Comparator mode 1: $A y-$ (4) $\leq A x \leq A y \leq+$ (4), (5) $O N$;
(2) Analog Comparator mode 2: $A x \leq A y$, (5) $O N$,
(3) Analog Comparator mode 3: $A x \leq A y$, (5) $O N$;
(4) Analog Comparator mode 4: (4) $\geq A x$ (5) $O N$ :
(5) Analog Comparator mode 5: (4) $\geq A x$ (5) ON;
(6) Analog Comparator mode 6: (4) $\geq A x$ (5) $O N$;
(7) Analog Comparator mode 7: (4) $\geq A x$ (5) $O N$;

Example 1: Analog Signal Compare
In the example below, Mode 4 is the selected function that compares the value of analog input A01 to a constant value ( N ) of 2.50 . Status coil G01 turns ON when A01 is not less than constant 2.50.


The Comparator instruction can be used to compare Timer, Counter, or other function values to a constant value or each other. In this example below, Mode 5 is the selected function that compares the value of Counter (C01) with the value of Timer (T01). Status coil G01 turns ON if present value of C 01 is not less than present value of T 01 .


HMI DISPLAY INSTRUCTIONS
The LRD relay includes a total of 31 HMI instructions that can be used throughout a program. Each HMI instruction can be configured to display information on the LRD 16_4 character LCD in text, numeric, or bit format for items such as current value and preset value for functions, Input/Output bit status, and text. There are three kinds of text in HMI. They are Multi Language, Chinese (fixed) and Chinese (edit), Multi Language is shown in the adjacent example. Each HMI instruction can be configured separately using the Edit>>HMI/Text menu selection from the LRD Client software. In the adjacent example, HMI instruction H01 is configured to display the value of T01, and some descriptive text. Allows the SEL button on the LRD keypad to activate the selected message onto the LCD even the Hxx is inactive.

A phone number can be displayed on the screen to alert an operator to call for help. But the phone number field does not dial a modem or allow for a modem connection.


Each HMI instruction has a choice of 2 operation modes. The table below describes each configuration parameter.

| Symbol | Description |
| :---: | :--- |
| 1 | Display mode (1-2) |
| 2 | HMI character output terminal (H01~H1F) |




The Chinese（fixed）and Chinese（edit）are shown below．The total number of Chinese（edit）is 60 ．

> C Multi Language ©Chinese(fixed) CChinese(edit) Text Input
> 置远制日一二三四五六七八九十梯形图功能块运行停止清除程序读入记忆卡设中时间密码选择语言第文背光简体是否无偏定保持实钟版本增益台安科技多重输模拟量空存储器出参数写系统方错误



## HMI FUNCTION INSTRUCTION

1．HMI can display character，built－in Chinese，user－defined Chinese and GSM telephone number．This information cannot be edited through keypad．
2．HMI can display function current value（T，C，R，G and DR，classifying units and un－units）．This information cannot be edited through keypad．
3．HMI can display preset value of function（T，C，R，G and DR）．This information can be edited through keypad．
4．HMI display state of coil（I，X，Z，M and N（only FBD）），state of $M$ and $N$ can be edited through keypad．

HMI STATUS

1. HMI scanning state, press SEL into at IO interface

2. HMI running state, HMI is enabled at IO interface

3. HMI edit preparing state, press SEL when HMI is scanning or running state, flicker cursor will show if there is edited content.

4. HMI editing state, press SEL again under status 3


KEYPAD INSTRUCTION

| ESC | Abrogate operation |
| :---: | :--- |
| SEL | Into status 3 if there is edited content at status 1 or 2 <br> Into status 4 <br> Change preset type under status 4 |
| $\uparrow \downarrow$ | Under status 4, change data and number, function preset data; <br> change coil state |
| (SEL+ヶゅ) | Not in status 4, move cursor up and down <br> Under status 2, find the nearest enabled HMI <br> Under status 1, find the nearest HMI whose mode is 1 |
| $\leftarrow \rightarrow$ | Move cursor lift and right |
| OK | Validate editing and store automatic |

PWM OUTPUT INSTRUCTION (DC TRANSISTOR OUTPUT MODELS ONLY)
The transistor output model LRD relay includes the capability to provide a PWM (Pulse Width Modulation) output on terminal Q01 and Q02. The PWM instruction is able to output up to an 8 -stage PWM waveform. It also provides a PLSY (Pulse output) output on terminal Q01, whose pulse number and frequency can be changed. The table below describes number and mode of PWM.

|  | Mode | Output |
| :--- | :--- | :--- |
| P01 | PWM, PLSY | Q01 |
| P02 | PWM | Q02 |

PWM MODE
P01 and P02 both can work under this mode. Each PWM has 8 group preset stages which contents Width and Period. The 8 group preset values can be constant or other function current value. Each PWM has 10 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring PWM.

| Symbol | Description |
| :---: | :--- |
| - | PWM mode (1) |
| - | present stages as operating (0~8) |
| - | Select1 (101~g1F) |
| - | Select2 (101~g1F) |
| - | Select3 (101~g1F) |
| - | Current number of pulse <br> (0~32767) |
| - | Period of preset stage <br> $-(1 \sim 32767 \mathrm{~ms})$ |
| - | Width of preset stage <br> $-(1 \sim 32767 \mathrm{~ms})$ |
| - | Output port (Q01~Q02) |
| - | PWM code (P01~P02) |


| Enable | Select3 | Select2 | Select1 | stage | PWM Output |
| :---: | :---: | :---: | :---: | :---: | :---: |
| OFF | X | X | X | 0 | OFF |
| ON | OFF | OFF | OFF | 1 | Preset stage 1 |
| ON | OFF | OFF | ON | 2 | Preset stage 2 |
| ON | OFF | ON | OFF | 3 | Preset stage 3 |
| ON | OFF | ON | ON | 4 | Preset stage 4 |
| ON | ON | OFF | OFF | 5 | Preset stage 5 |
| ON | ON | OFF | ON | 6 | Preset stage 6 |
| ON | ON | ON | OFF | 7 | Preset stage 7 |
| ON | ON | ON | ON | 8 | Preset stage 8 |

Example:


The state of M01, M02 and M03 are 010, so PWM output pulse is like this as setting above:

EN


The state of M01, M02 and M03 decide PWM output. PWM stages can be changed by the status of M01, M02 and M03 when P01 is running. _ displays the number of pulse when P 01 is running, but _ equals 0 when P 01 is disabled.

PLSY MODE
Only P01 can work under this mode, and the output is Q01. PLSY has 6 parameters for proper configuration. The table below describes the information of PLSY parameters.

| Symbol | Description |
| :---: | :--- |
| 1 | PLSY mode (2) |
| 2 | Total number of pulse (storing in DRC9) |
| 3 | Preset frequency of PLSY (1~1000Hz) |
| 4 | Preset pulse number of PLSY(0~32767) |
| 5 | Output port (Q01) |
| 6 | PWM code (P01) |

The preset frequency and pulse number could be constant or other function current value. They are variable if the preset are other data code. The PLSY will stop output if it has outputted the number of (4). pulse. PLSY will run again if it is enabled for a second time.

Example:
Parameter setting: (3) $=500 \mathrm{~Hz}(4)=5$, output as shown below:

## EN



PLSY stops outputting when the number of output pulse is completed.

In the example below, the frequency is other data code (C01). So the wave's frequency will change following the current value of C 01 .


- In the example above, frequency is 1000 if the current value of C01 is bigger than 1000.
- PLSY stops outputting pulse after it has output 100 pulses.
- PLSY will be going on as long as it is enabled if $(4)$ is 0 .

SHIFT (SHIFT OUTPUT)
The LRD relay includes only one SHIFT instruction that can be used throughout a program. This function output a serial of pulse on selection points depending on SHIFT input pulse. It has 4 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring SHIFT.


| Symbol | Description |
| :---: | :--- |
| 1 | Preset number of output pulse (1~8) |
| 2 | SHIFT input coil (I01~g1F) |
| 3 | SHIFT output coils (Q, Y, M, N) |
| 4 | SHIFT code (S01) |

In the example below, (1) $=5$, (2) = 101, (3): Q03~Q07.


Q03 is ON, and from Q04 TO Q07 are OFF when ENABLE is active. Q04 turns ON when 101 's rising edge coming on, and others points turn OFF. The next coil turns ON at each rising edge of SHIFT input, and others turn OFF.

The default output mode of $A Q$ is $0-10 \mathrm{~V}$ voltage, the corresponding value of $A Q$ is $0 \sim 1000$. It also can be set as $0-20 \mathrm{~mA}$ current, the corresponding value of $A Q$ is $0 \sim 500$. The output mode of $A Q$ is set by the current value of DRDO~DRD3 as shown below.

| Number | Signification |
| :--- | :--- |
| DRD0 | Setting the output of AQ01 |
| DRD1 | Setting the output of AQ02 |
| DRD2 | Setting the output of AQ03 |
| DRD3 | Setting the output of AQ04 |


| Mode | DRDO~DRD3 data definition |
| :--- | :--- |
| 1 | $0:$ voltage mode, $A Q$ output value is 0 under STOP mode |
| 2 | 1: current mode, $A Q$ output value is 0 under STOP mode |
| 3 | 2: voltage mode, $A Q$ keeps output value under STOP mode |
| 4 | 3: current mode, $A Q$ keeps output value under STOP mode |

It will be considered as 0 if the value of $D R$ is not in the range of $0 \sim 3$. That means the output mode of $A Q$ is mode 1 . $A Q$ displays preset value (constant of code of other data) under STOP mode, displays current value under RUN mode. AQ preset value can be a constant or other function current value.

AQ DISPLAY
AQ displays the preset value under STOP mode, and displays the current value under RUN mode.
2 number of expansion analog output 2AO; AQ01_AQ04

$$
\begin{aligned}
& \text { A Q } 01=01 \text {. } 23 \mathrm{~V} \\
& \text { A Q } 02=08 \text {. } 92 \mathrm{~mA} \\
& A Q 03=A 01 \mathrm{~V} \\
& \text { AQ } 04=\mathrm{DR} 3 \mathrm{~F} \quad \mathrm{~mA}
\end{aligned}
$$

$0 \sim 10 V D C$ voltage mode (AQ value: $0 \_1000$ ), depending on DRDO
$0 \sim 20 \mathrm{~mA}$ current mode (AQ value: 0_500), depending on DRD1

The value will be considered if in over-flow when writing AQ preset value or current value through PC communication. So , output mode information should have been written before preset value.

AQ-current_value: $500=A Q$ display_value : 20.00 mA
$A Q$ current value is different from display value, and current value is used in operation and storage. $A Q$ display is shown below.


AS (ADD-SUBTRACT)
The LRD relay includes a total of 31AS instructions that can be used throughout a program. The ADD-SUB Addition and/or Subtraction function enables simple operations to be carried out on integers. There are 6 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring AS.


| Symbol | Description |
| :---: | :--- |
| 1 | AS current value ( $-32768 \sim 32767$ ) |
| 2 | V1 parameter ( $-32768 \sim 32767$ ) |
| 3 | V2 parameter ( $-32768 \sim 32767$ ) |
| 4 | V3 parameter ( $-32768 \sim 32767$ ) |
| 5 | Error output coil (M, N, NOP) |
| 6 | AS code (AS01~AS1F) |

Compute formula: AS = V1 + V2 - V3

AS current value is the result of compute. Parameters V1, V2, and V3 can be a constant or other function current value. The output coil will be set to 1 when the result is overflow. And the current value is no meaning at this time. But it will do nothing if the output coil is NOP. The output coil will turns OFF when the result is right or the function is disabled.

The example below shows how to configure AS function.


Error output coil N01 will turn ON when the compute result is overflow.

MD (MUL-DIV)
The LRD relay includes a total of 31MD instructions that can be used throughout a program. The MUL-DIV Multiplication and Division function enables simple operations to be carried out on integers. There are 6 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring MD.


| Symbol | Description |
| :---: | :--- |
| 1 | MD current value ( $-32768 \sim 32767$ ) |
| 2 | V1 parameter $(-32768 \sim 32767)$ |
| 3 | V2 parameter $(-32768 \sim 32767)$ |
| 4 | V3 parameter $(-32768 \sim 32767)$ |
| 5 | Error output coil (M, N, NOP) |
| 6 | MD code (MD01~MD1F) |

Compute formula: MD = V1 * V2 / V3

MD current value is the result of compute. Parameters V1, V2, and V3 can be a constant or other function current value. The output coil will be set to 1 when the result is overflow. And the current value is no meaning at this time. But it will do nothing if the output coil is NOP. The output coil will turns OFF when the result is right or the function is disabled.

The example below shows how to configure MD function.


Error output coil M01 will turn ON when the compute result is overflow.
PID (PROPORTION- INTEGRAL- DIFFERENTIAL)
The LRD relay includes a total of 15 PID instructions that can be used throughout a program. The PID function enables simple operations to be carried out on integers. There are 9 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring PID.


The parameters (1) and (2) can be constant or other function current value. The error coil will turn ON when either $\mathrm{T}_{\mathrm{S}}$ or $\mathrm{K}_{\mathrm{p}}$ is 0 . But it will do nothing if the output coil is NOP. The output coil will turns OFF when the result is right or the function is disabled.
PID computes formula:

$$
E V_{n}=S V-P V_{n}
$$

$$
\begin{aligned}
P I & =K_{P}\left(E V_{n}-E V_{n-1}\right)+\frac{T_{s}}{T_{I}} E V_{n}+D_{n} \\
D_{n} & =\frac{T_{D}}{T_{S}}\left(2 P V_{n-1}-P V_{n}-P V_{n-2}\right) \\
P I & =\sum P I
\end{aligned}
$$

The example below shows how to configure PID function.



MX (MULTIPLEXER)
The LRD relay includes a total of 15 MX instructions that can be used throughout a program. This special function transmits 0 or one of 4 preset values to MX current value memory. The MX function enables simple operations to be carried out on integers. There are 7 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring MX.


| Symbol | Description |
| :---: | :--- |
| 1 | V1 parameter ( $-32768 \sim 32767$ ) |
| 2 | V2 parameter ( $-32768 \sim 32767$ ) |
| 3 | V3 parameter ( $-32768 \sim 32767$ ) |
| 4 | V4 parameter ( $-32768 \sim 32767$ ) |
| 5 | Selection bit 1: S1 |
| 6 | Selection bit 2: S2 |
| 7 | MX code (MX01~MX0F) |

The parameters from (1) to (4) can be constant or other function current value. The table below describes the relationship between parameter and MX current value.

| disable | $M X=0 ;$ |
| :--- | :--- |
| enable | $S 1=0, S 2=0: M X=V 1 ;$ |
|  | $S 1=0, \mathrm{~S} 2=1: M X=V 2 ;$ |
|  | $S 1=1, \mathrm{~S} 2=0: M X=V 3 ;$ |
|  | $S 1=1, \mathrm{~S} 2=1: M X=V 4 ;$ |

The example below shows how to configure MX function.


AR (ANALOG-RAMP)
The LRD includes a total of 15 AR instructions that can be used throughout a program. The AR function enables simple operations to be carried out on integers. Analog Ramp instruction allows AR current level to be changed by step from starting level to target level at a specified rate. There are 12 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring AR.

| Symbol | Description |
| :---: | :--- |
| 1 | AR current value: 0~32767 |
| 2 | Level 1:-10000~20000 |
| 3 | Level 2:-10000~20000 |
| 4 | MaxL (max level):-10000~20000 |
| 5 | start/stop level (StSp): 0~20000 |
| 6 | stepping rate (rate): 1~10000 |
| 7 | Proportion (A): 0~10.00 |
| 8 | Excursion (B): -10000~10000 |
| 9 | Level selection coil (Sel) |
| 10 | Stop selection coil (St) |
| 11 | Error output coil (M, N, NOP) |
| 12 | AR code (AR01~AROF) |

AR_current_value $=($ AR_curret_level $-B) / A$
The parameters from (2) to (8) can be constant or other function current value. The table below describes detailed information of each parameter of AR.

| Sel | Selection level $\quad$Sel $=0$ : target level = Level1 <br> Sel $=1:$ target level = Level2 <br> MaxL is used as target level if the selected level is bigger than MaxL. |
| :--- | :--- |
| St | Selection stop coil. The St state goes from 0 to 1 and will start the current level decrease at start/stop level <br> (StSp + excursion "B"), and then keep this level for 100ms. Then AR current level is set to B which will make AR current value <br> equal 0. |
| Output coil | The output coil turns ON when A is 0. |

The output coil can be M, N or NOP. The output coil is set when errors happen, but it will do nothing if the output coil is NOP. And the current value is no meaning at this time.

AR will keep the current level at " $\mathrm{StSp}+0$ Ofset "B"" for 100 ms when it is enabled. Then the current level runs from $\mathrm{StSp}+\mathrm{Offset}$ " B " to target level at enactment Rate. If $S t$ is set, the current level decreases from current level to level $S t S p+B$ at enactment Rate. Then AR holds the level $S t S p+0$ Offset " $B$ " for 100 ms . After 100 ms , AR current level is set to offset " $B$ ", which makes AR current value equal 0 .

TIMING DIAGRAM FOR AR


The example below shows how to configure AR function.


Edit Contact/Coil



Function
Current value:
$\mathrm{AR}=$ (Level-0ffset) /Gain


DR (DATA REGISTER)
The LRD includes a total of 240 DR instructions that can be used throughout a program. The DR function is transferring data. DR is a temp register. DR sends data from prevention registers to current register when it is enabled. The data can be signed or unsigned by setting DR_SET bit through operation>>module system set menu selection from the LRDSW. There are 2 parameters for proper configuration. The table below describes each configuration parameter, and lists each compatible memory type for configuring DR.


| Symbol | Description |
| :---: | :--- |
| 1 | Preset value: DR _SET $=0,0 \sim 65535$ <br> DR_SET $=1,-32768 \sim 32767$ |
| 2 | DR code (DR01~DRF0) |

The parameter (1) can be a constant or other function current value.


| STOP | RUN (DR01 $=$ C01 current value) |
| :--- | :--- |
| DR01 $=$ C01 | DR01 $=00009$ |
| DR02 $=00000$ | DR02 $=00000$ |
| DR03 $=00000$ | DR03 $=00000$ |
| DR04 $=00000$ | DR04 $=00000$ |

The data registers from DR65 to DRF0 will be kept when the LRD powers down. The last 40 DR that from DRC9 to DRF0 are special data register as shown below. The content of DRC9 is PLSY total number of pulse, and DRDO~DRD3 are output mode registers of AQ01~AQ04, and DRCA~ DRCF, DRD4~ DRFO are reserved.

| DRC9 | PLSY total number |
| :--- | :--- |
| DRCA~DRCF | reserved |
| DRDO | AQ01 output mode register |
| DRD1 | AQ02 output mode register |
| DRD2 | AQ03 output mode register |
| DRD3 | AQ04 output mode register |
| DRD4~DRFO | reserved |

FBD INSTRUCTIONS

|  | Input | Output coil | Range |
| :---: | :---: | :---: | :---: |
| Input | 1 |  | 12 (101~10C) |
| Keypad input | Z |  | 4 (Z01~Z04) |
| Expansion input | X |  | 12 (X01~X0C) |
| Output | Q | Q | 8 (Q01~Q08) |
| Expansion output | Y | Y | 12 (Y01~YOC) |
| Auxiliary coil | M | M | 63(M01~M3F) |
| Auxiliary coil | N | N | 63(N01~N3F) |
| HMI |  | H | 31 (H01~H1F) |
| PWM |  | P | 2 (P01~P02) |
| SHIFT |  | S | 1 (S01) |
| I/O LINK |  | L | 8 (L01~L08) |
| Logic/Function Block | B | B | 260 (B001~B260) |
| Normal ON | Hi |  |  |
| Normal OFF | Lo |  |  |
| No connection | Nop |  |  |
| Analog input | A |  | 8 (A01~A08) |
| Analog input parameter | V |  | 8 (V01~V08) |
| Analog output |  | AQ | 4(AQ01~AQ04) |
| Analog temperature input | AT |  | 4(AT01~AT04) |

FBD program can only be edited and modified in the LRDSW software and write to LRD controlled equipment via communication cable. Via controlled equipment, FBD program is available for querying or the parameter of the function block of the program for modifying. The preset value of Block could be a constant or other block code. That means the preset value of this block is other block current value. Each FBD block size is not restricted, it depends on its function.

COIL BLOCK INSTRUCTION


HMI


PWM function block (only transistor output version)
PWM MODE
The PWM output terminal Q01 or Q02 can output 8 PWM waveforms.


| PWM01 | Mode: 1 |
| :--- | :--- |
| SET 1 | Out: 1 |
| TP1 $=00000$ |  |
| TT1 $=00001$ |  |

PLSY MODE
The PLSY output terminal Q01 can output preset number of pulse whose frequency is variable from 1 to 1000 Hz .



| PWM01 | Mode: 2 |
| :--- | :--- |
|  |  |
| PF $=00100$ |  |
| $P N=00000$ |  |

Data Link function block


| I/O Link01 |  |
| :--- | :--- |
| Mode:1 | Num:8 |
| I01 $\rightarrow$ W09 |  |
| I02 $\rightarrow$ W16 |  |

SHIFT function block

## Shift01





Type:Q01-Q05
Num:5

Timing diagram


LOGIC BLOCK INSTRUCTIONS


Logic function block source:

|  | block | Number(byte) |
| :--- | :---: | :---: |
| Total block | 260 | 6000 |
| AND | 1 | 8 |
| AND(EDGE) | 1 | 8 |
| NAND | 1 | 8 |
| NAND(EDGE) | 1 | 8 |
| OR | 1 | 8 |
| NOR | 1 | 8 |
| XOR | 1 | 6 |
| SR | 1 | 6 |
| NOT | 1 | 4 |
| PLUSE | 1 | 4 |
| BOOLEAN | 1 | 12 |

AND LOGIC DIAGRAM

FBD

101 And I02 And I03
Note: The input terminal is NOP which is equivalent to 'High'
LADDER


LADDER
FBD



101 And 102 And 103 And D
Note: The input terminal is NOP which is equivalent to 'High'

NAND Logic Diagram

Not(101 And 102 And I03)
Note: The input terminal is NOP which is equivalent to 'High'

FBD


LADDER


NAND (EDGE) Logic Diagram

FBD


Not(101 And 102 And I03) And D
Note: The input terminal is NOP which is equivalent to 'High'


FBD


101 or 102 or 103
Note: The input terminal is NOP which is equivalent to 'Low'

NOR Logic Diagram
FBD


Not ( 101 or 102 or 103 )
Note: The input terminal is NOP which is equivalent to 'Low'

XOR Logic Diagram
FBD

I01 XOR 102
Note: The input terminal is NOP which is equivalent to 'Low'

SR Logic Diagram

FBD


LADDER




Logic Table

| 101 | IO2 | B001 |
| :--- | :--- | :--- |
| 0 | 0 | holding |
| 0 | 1 | 0 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |



LADDER


LADDER



FBD


LADDER
$\rightarrow$



Note: The input terminal is NOP which is equivalent to 'Low'

BOOLEAN Logic Diagram


LADDER NO
$\rightarrow$


Note: The input terminal is NOP which is equivalent to "Low"
Description:

| Input 1 |  | M | 0 |  |  |  |  |  |  |  |  | B | B | $x$ | X | X | x |  | Block code |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Input 2 |  | 1 | 0 |  |  |  |  | B | L |  |  |  |  |  |  |  |  |  |  |
| Input 3 |  | 1 | 0 | 2 |  |  |  | 5 | A | 8 | 8 | - B | B | y | y |  | $y$ |  | Real table; output |
| Input 4 | B | 0 | 0 | 3 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

The relationship between input and real table is shown below.

| Input 1 | Input 2 | Input 3 | Input 4 | Output (edit) | Example | Real table |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0/1 | 0 | 8 |
| 1 | 0 | 0 | 0 | 0/1 | 0 |  |
| 0 | 1 | 0 | 0 | 0/1 | 0 |  |
| 1 | 1 | 0 | 0 | 0/1 | 1 |  |
| 0 | 0 | 1 | 0 | 0/1 | 0 | A |
| 1 | 0 | 1 | 0 | 0/1 | 1 |  |
| 0 | 1 | 1 | 0 | 0/1 | 0 |  |
| 1 | 1 | 1 | 0 | 0/1 | 1 |  |
| 0 | 0 | 0 | 1 | 0/1 | 1 | 5 |
| 1 | 0 | 0 | 1 | 0/1 | 0 |  |
| 0 | 1 | 0 | 1 | 0/1 | 1 |  |
| 1 | 1 | 0 | 1 | 0/1 | 0 |  |
| 0 | 0 | 1 | 1 | 0/1 | 1 | 1 |
| 1 | 0 | 1 | 1 | 0/1 | 0 |  |
| 0 | 1 | 1 | 1 | 0/1 | 0 |  |
| 1 | 1 | 1 | 1 | 0/1 | 0 |  |

FUNCTION BLOCK
Function Block includes three types of function: special function, adjust-controlling function and communication function. Function type and number are shown in the table below.

|  | Function type | number |
| :---: | :---: | :---: |
| special function | Timer | 250 |
|  | Counter | 250 |
|  | RTC | 250 |
|  | Analog Comparator | 250 |
| adjust-controlling function | AS | 250 |
|  | MD | 250 |
|  | PID | 30 |
|  | MX | 250 |
|  | AR | 30 |
|  | DR | 240 |

The capability of each block is alterable; it depends on the type of function. There are a total of 260 blocks, and the total capability of block area is 6000 bytes. For example, the block is Timer mode 7, the block size is 12 bytes.

Source table:

|  | Block | Number <br> (byte) | Timer | Counter | RTC | Analog <br> comparator | AS | MD | PID | MX | AR | DR |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Total source | 260 | 6000 | 250 | 250 | 250 | 250 | 250 | 250 | 30 | 250 | 30 | 240 |
| Timer mode 0 | 1 | 5 | 1 |  |  |  |  |  |  |  |  |  |
| Timer mode 1~6 | 1 | 10 | 1 |  |  |  |  |  |  |  |  |  |
| Timer mode 7 | 1 | 12 | 2 |  |  |  |  |  |  |  |  |  |
| Counter mode 0 | 1 | 5 |  | 1 |  |  |  |  |  |  |  |  |
| Counter mode 1~7 | 1 | 14 |  | 1 |  |  |  |  |  |  |  |  |
| Counter mode 8 | 1 | 16 |  | 1 |  |  |  |  |  |  |  |  |
| RTC mode 0 | 1 | 5 |  |  | 1 |  |  |  |  |  |  |  |
| RTC mode 1~4 | 1 | 11 |  |  | 1 |  |  |  |  |  |  |  |
| Analog mode 0 | 1 | 5 |  |  |  | 1 |  |  |  |  |  |  |
| Analog mode 1~7 | 1 | 12 |  |  |  | 1 |  |  |  |  |  |  |
| AS | 1 | 11 |  |  |  |  | 1 |  |  |  |  |  |
| MD | 1 | 11 |  |  |  |  |  | 1 |  |  |  |  |
| PID | 1 | 17 |  |  |  |  |  |  | 1 |  |  |  |
| MX | 1 | 17 |  |  |  |  |  |  |  | 1 |  |  |
| AR | 1 | 23 |  |  |  |  |  |  |  |  | 1 |  |
| DR | 1 | 6 |  |  |  |  |  |  |  |  |  | 1 |

Function display:


TOE and TOF keep their current value after a loss of power to the LRD relay if "M Keep" is active. But the other Timers current value is 0 .
(1) Timer mode 0 (Internal coil Mode)


Program display

(2) Timer mode 1 (ON-Delay A Mode)


Program display

(3) Timer mode 2 (ON-Delay B Mode)


Program display

(4) Timer mode 3 (OFF-Delay A Mode)

(5) Timer mode 4 (OFF-Delay B Mode)

(6) Timer mode 5 (FLASH A Mode)


Program display

(7) Timer mode 6 (FLASH B Mode)

(8) Timer mode 7 (FLASH C Mode)


COMMON COUNTER FUNCTION BLOCK
(1) Counter Mode 0

(2) Counter Mode 1

(3) Counter Mode 2


Note: The ">"means the current value appeared will be greater than present value.
Program display

(4) Counter Mode 3


Note: The "PD" means the current value will be retain until the power recovers; Counter keeps current value when the LRD switches between RUN and STOP when C KEEP enable

Program display

(5) Counter Mode 4

Parameter display

| B001 |  |
| :--- | :--- |
|  |  |
| C $=555555$ |  |
|  |  |

Nota: The ">"means the current value appeared will be greater than present value;
The "PD" means the current value will be retain until the power recovers; Counter keeps current value when the LRD switches between RUN and STOP when C KEEP enable.

Program display

(6) Counter Mode 5


Parameter display

| B001 |  |
| :--- | :--- |
|  |  |
| $C=555555$ |  |
|  |  |

Note: The ">"means the current value appeared will be greater than present value.

(7) Counter Mode 6

Parameter display

| B001 | C01 |
| :--- | :--- |
|  |  |
| C $=555555$ |  |
|  |  |

Note: The ">"means the current value appeared will be greater than present value;
The "PD" means the current value will be retain until the power recovers; Counter keeps current value when the LRD switches between RUN and STOP when C KEEP enable.


Note: Only first 31 Counter functions can keep their current value after a loss of power to the LRD relay.

HIGH SPEED COUNTER FUNCTION BLOCK
(1) Counter Mode 7


Parameter display

| B001 |  |
| :--- | :--- |
|  |  |
|  |  |
|  |  |

Note: High speed input terminal I01,I02
Program display

(2) Counter Mode 8


Parameter display

| B 001 |
| :--- |
| $\mathrm{~T}=10.22 \mathrm{Sec}$ |
| $C \uparrow=000050$ |
| $C \downarrow=000030$ |

Note: High speed input terminal I01,102
Program display


RTC COMPARATOR FUNCTION BLOCK
(1) RTC Mode 0 (Internal Coil)



Program display

(3) RTC Mode 2 (Continuous)


Program display

(4) RTC Mode 3 (Year Month Day)


Parameter display
B001 R01

Program display

(5) RTC Mode 4 (30-second adjustment)


Program display


ANALOG COMPARATOR FUNCTION BLOCK
(1) Analog Comparison Mode 0 (Internal coil)


Program display

(2) Analog Comparison Mode 1

(3) Analog Comparison Mode 2

(4) Analog Comparison Mode 3


Program display

(5) Analog Comparison Mode 4


Parameter display

| B 001 | G 01 |
| :--- | :--- | :--- |
| $\mathrm{Ax}=\mathrm{B} 002 \mathrm{~V}$ |  |
| $\mathrm{Ay}=\mathrm{B} 003 \mathrm{~V}$ |  |
| $\mathrm{G}=\mathrm{B} 004 \mathrm{~V}$ |  |

(6) Analog Comparison Mode 5

Parameter display

| B 001 | G 01 |
| :--- | :--- | :--- |
| $\mathrm{Ax}=\mathrm{B} 002 \mathrm{~V}$ |  |
| $\mathrm{G}=\mathrm{B} 003 \mathrm{~V}$ |  |

Program display

(7) Analog Comparison Mode 6

(8) Analog Comparison Mode 7


AS (ADD-SUB) FUNCTION BLOCK


Program display


35:01
Cur Ualue: 0
Pre Ualuel: 10
Pre Ualue2: 0 Pre value3: 0

MD (MUL-DIV) FUNCTION BLOCK


PID (PROPORTION- INTEGRAL- DIFFERENTIAL) FUNCTION BLOCK


MX (MULTIPLEXER) FUNCTION BLOCK

Parameter display

| B001 | MX01 |
| :--- | ---: |
| V1 $=00015$ |  |
| V2 $=15163$ |  |
|  | 1 |

SEL+ $\leftarrow / \rightarrow$

| B001 | MX01 |
| :--- | ---: |
| $\mathrm{V} 3=04565$ |  |
| $\mathrm{~V} 4=05846$ |  |
|  | 2 |

ax:01
Cur Value: 0
Pre Ualuel: 15
Pre ValueZ: 15163
Pre Ualue3: 4565
Pre Ualue4: 5846

AR (Analog-Ramp) function block


INSTALLATION SPECIFICATION

| Mode of user program |  | Ladder \& FBD |
| :---: | :---: | :---: |
| Mode of user program |  | Ladder \& FBD |
| Ambient conditions | Operation temperature | $-20^{\circ} \ldots . .55^{\circ} \mathrm{C}\left(-4^{\circ} . . .131^{\circ} \mathrm{F}\right)$ |
|  | Storage temperature | $-40^{\circ} \ldots . .70^{\circ} \mathrm{C}\left(-40^{\circ} \ldots . .158^{\circ} \mathrm{F}\right)$ |
|  | Maximum Humidity | 90\% (Relative, non-condensing) |
|  | Operation Gas | No corrosive gases |
| Main machine | Maximum Vibration | 0.075 mm amplitude, 1.0g acceleration according to IEC/EN 60068-2-6 |
|  | Maximum Concussion | peak value 15g, 11ms according to IEC/EN 60068-2-27 |
| Maximum Noise | Electrostatic discharge | Contact $\pm 4 \mathrm{kV}$ air discharge $\pm 8 \mathrm{kV}$ |
|  | Electrical fast transients/bursts | Power AC: $\pm 2 \mathrm{kV}$ DC: $\pm 1 \mathrm{kV}$ |
|  | Conducted radio-frequency common mode | $0.15 \sim 80 \mathrm{MHz} \mathrm{10V/m}$ |
|  | Radiated rado.frequency electromagnetic field | 80~1000MHz 10V/m |
|  | Electromagnetic interference | EN55011 class B |
| Installation | Enclosure Type | IP20 |
|  | Operating position | Screw fixing or on 35 mm DIN rail |
|  | Direction | On vertical plane; see chapter 2 |
| Wiring |  | AWG 14/2.6 mm ${ }^{2}$ |
| Size |  | $72 \times 90 \times 59.6 \mathrm{~mm}(\mathrm{WxLxH})$ on DIN rail $72 \times 106 \times 59.6 \mathrm{~mm}$ (WxLXH) screw fixed |

PRODUCT SPECIFICATIONS

|  | MODE | Input power |  |  | Input point |  | Output point | Analog input | RTC | $\begin{gathered} \text { LCD } \\ \text { keypad } \end{gathered}$ | Expans. | 1 KHz <br> High <br> speed <br> input | I/0 LINK |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $\begin{gathered} 100-240 \\ \text { VAC } \end{gathered}$ | 24VDC | 24VAC |  |  |  |  |  |  |  |  |  |
| $\begin{aligned} & \text { 을 } \\ & \text { 흥 } \\ & \text { 긍 } \end{aligned}$ | $\begin{gathered} \text { LRD10R } \\ \text { A240 } \end{gathered}$ | ■ |  |  | 6 | 4 | Relay | 0 | ■ | ■ | $\square$ |  |  |
|  | $\begin{gathered} \text { LRD12R } \\ \text { D024 } \end{gathered}$ |  | $\square$ |  | 8* | 4 | Relay | 2 | ■ | $\square$ | $\square$ | $\square$ |  |
|  | $\begin{gathered} \hline \text { LRD12T } \\ \text { D024 } \end{gathered}$ |  | $\square$ |  | 8* | 4 | Transistor | 2 | ■ | $\square$ | $\square$ | $\square$ | ■ |
|  | $\begin{gathered} \text { LRD12R } \\ \text { A024 } \end{gathered}$ |  |  | $\square$ | 8 | 4 | Relay | 0 | ■ | $\square$ | $\square$ |  |  |
| . | $\begin{gathered} \text { LRD20R } \\ \text { A240 } \end{gathered}$ | ■ |  |  | 12 | 8 | Relay | 0 | ■ | $\square$ | $\square$ |  |  |
|  | $\begin{aligned} & \text { LRD20R } \\ & 024 \end{aligned}$ |  | $\square$ |  | $12^{*}$ | 8 | Relay | 4 | ■ | $\square$ | $\square$ | $\square$ |  |
|  | $\begin{gathered} \text { LRD20T } \\ \text { D024 } \end{gathered}$ |  | ■ |  | 12* | 8 | Transistor | 4 | ■ | $\square$ | $\square$ | $\square$ | $\square$ |
|  | $\begin{gathered} \text { LRD20R } \\ \text { A024 } \end{gathered}$ |  |  | ■ | 12 | 8 | Relay | 0 | ■ | ■ | ■ |  |  |
|  | $\begin{gathered} \text { LRE08R } \\ \text { A240 } \end{gathered}$ | ■ |  |  | 4 | 4 | Relay | 0 |  |  |  |  |  |
|  | $\begin{gathered} \text { LRE08R } \\ \text { D024 } \end{gathered}$ |  | $\square$ |  | 4 | 4 | Relay | 0 |  |  |  |  |  |
|  | $\begin{gathered} \text { LRE08T } \\ \text { D024 } \end{gathered}$ |  | $\square$ |  | 4 | 4 | Transistor | 0 |  |  |  |  |  |
|  | $\begin{gathered} \text { LRE08R } \\ \text { A024 } \end{gathered}$ |  |  | $\square$ | 4 | 4 | Relay | 0 |  |  |  |  |  |

* There are analog input points in.

POWER SPECIFICATIONS
Normal model machine Specifications

| Content | LRD10R A240 LRD20R A240 | $\begin{aligned} & \text { LRD12R A024 } \\ & \text { LRD20R A024 } \end{aligned}$ | LRD20R D024 LRD20T D024 | $\begin{aligned} & \text { LRD12R D024 } \\ & \text { LRD12T D024 } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: |
| Power range | 100-240VAC | 24VAC | 24VDC | 24VDC |
| Voltage Rating | 85-265VAC | 20.4-28.8VAC | 20.4-28.8VDC | 20.4-28.8VDC |
| Frequency Rating | $50 / 60 \mathrm{~Hz}$ | 50/60Hz | - | - |
| Frequency range | $47-63 \mathrm{~Hz}$ | $47-63 \mathrm{~Hz}$ | - | - |
| Instantaneous power down time allowable | $\begin{gathered} \hline 10 \mathrm{~ms}(\text { half cycle) / } \\ 20 \text { times (IEC/EN 61131-2) } \\ \hline \end{gathered}$ | $\begin{array}{\|c\|} \hline \text { 10ms (half cycle) / } \\ 20 \text { times (IEC/EN 61131-2) } \\ \hline \end{array}$ | $\begin{aligned} & 1 \mathrm{~ms} / 10 \text { times } \\ & \text { (IEC/EN 61131-2) } \end{aligned}$ | $1 \mathrm{~ms} / 10$ times (IEC/EN 61131-2) |
| Fuse | Need connect a fuse or breaker of 1 A current | Need connect a fuse or breaker of 1A current | Need connect a fuse or breaker of 1A current | Need connect a fuse or breaker of 1A current |
| Isolation | None | None | None | None |
| Current average | $85 . .90 \mathrm{~mA}$ | $160 . .290 \mathrm{~mA}$ | $90 . .150 \mathrm{~mA}$ | $75 . .125 \mathrm{~mA}$ |
| Power dissipation | 7.5W | 7W | 5W | 4.5W |
| Conductor section min....max | $\begin{gathered} \text { 24...14AWG } \\ 0.14 \ldots 2 . .5 \mathrm{~mm}^{2} \end{gathered}$ | $\begin{gathered} \text { 24...14AWG } \\ 0.14 \ldots 2 . .5 \mathrm{~mm}^{2} \end{gathered}$ | $\begin{gathered} \text { 24...14AWG } \\ 0.14 \ldots 2 . .5 \mathrm{~mm}^{2} \end{gathered}$ | $\begin{aligned} & 24 \ldots . \ldots 14 \mathrm{AWG} \\ & 0.14 \ldots 2.5 \mathrm{~mm}^{2} \end{aligned}$ |
| Weight | $\begin{aligned} & \text { LRD10: } 230 \mathrm{~g} \\ & \text { LRD20: } 345 \mathrm{~g} \end{aligned}$ | $\begin{aligned} & \text { LRD12: } 230 \mathrm{~g} \\ & \text { LRD20: } 345 \mathrm{~g} \end{aligned}$ | 345 g | 230 g |
| Reference standards | IEC/EN 61131-2, UL508, CSA C22.2 N $^{\circ} 14-95$, CE |  |  |  |

INPUT SPECIFICATIONS
LRD...A240 MODEL


LRD...A024 MODEL

| Content | LRD12RA024 | LRD20RA024 |
| :---: | :---: | :---: |
| Input circuitry |  |  |
| Number | 6 (digital input) | 12 (digital input) |
| Signal current input | 3 mA | 3 mA |
| ON current input | $>14$ VAC $/ 3 \mathrm{~mA}$ | $>14$ VAC /3 mA |
| OFF current input | $<6 \mathrm{VAC} / 0.85 \mathrm{~mA}$ | $<6 \mathrm{VAC} / 0.85 \mathrm{~mA}$ |
| Wire length | $\leq 100 \mathrm{~m}$ | $\leq 100 \mathrm{~m}$ |
| Response time of input | On $\geq 0 \mathrm{ff}$ | On $\geq$ Off |
|  | Typical $50 / 60 \mathrm{~Hz}$ : 90/90 ms | Typical 50/60 Hz: 90/90 ms |
|  | Off $\geq$ On | Off $\geq$ On |
|  | Typical $50 / 60 \mathrm{~Hz}$ : 90/90 ms | Typical 50/60 Hz: 90/90 ms |

LRD12..D024 MODEL


LRD20..D024 MODEL


OUTPUT SPECIFICATIONS

| Content <br> Output circuitry |  | Relay | Transistor |
| :---: | :---: | :---: | :---: |
| Output cir | cuitry |  |  |
| Extern pow |  | Less than AC265, DC30 | 23.9~24.1V |
| Circuitry is | solation | Mechanical | Photocouplers |
| Maximal | Resistive | 8 A point | 0.3 A point |
| Load | Inductive | 4A point | - |
|  | Light | 200 W | $10 \mathrm{~W} / 24 \mathrm{VDC}$ |
| Open drain | current | - | $<10 \mu \mathrm{~A}$ |
| Minimum | Load | - | - |
| Response | ON $\rightarrow$ OFF | 15 ms | $25 \mu \mathrm{~s}$ |
| time | OFF $\rightarrow$ ON | 15 ms | Less than 0.6 ms |

OUTPUT PORT WIRING NOTICE
LIGHT LOAD
The current value will be 10~20 times of normal value for several 10 ms when filament is turning-on. A distributaries resistance or restricted current resistance is added at output port to reduce the concussion current value.


There is a little current makes light shine faintness, so the value of resistance must be careful.
restricted current resistance


The brightness will be described if the resistance value is too big.

INDUCTANCE LOAD
There will be a concussion voltage (KV) when the inductance load switches between ON and OFF, especially relay model. The methods of different power mode for absorbing the concussion voltage are shown below.


Do not use capacitance alone as absorbing as shown below.


Life Expectancy


- The data of picture above is standard, but the life of relay is influenced by the ambient operating temperature.
- The life is more than 100 k times if the current is less than 2A.


## ACCESSORY

| MODE | Description |
| :--- | :--- |
| LRXM00 | Program backup memory |
| LRXSW | LRD program software |

DIMENSIONS LRD
10/12 points


20 points


## CHAPTER 7: EXPANSION MODULE

Digital Input/Output module: LRE08RD024, LRE08TD024, LRE08RA024, LRE08AA240
Communication module: LREPOO, DNET, PBUS, TCP/IP
All LRD can connect expansion modules. The sequence of these expansion modules connects with LRD is: digital, analog and communication. The digital models have 2 types: version 1.2 and version 3.0. Both can connect with LRD

- The method of all expansion modules connecting with LRD is the same as shown above


DIGITAL IO MODULE
The LRD must set the number of expansion IO when connected together. The method of setting IO number is shown below.

1) Keypad

2) LRXSW software

| Hodule Syster Set | $x$ |
| :---: | :---: |
| $\left[\right.$Set ID  <br> Current ID:  <br> New ID (00-99) : 1 <br> 1  | Remote I/0 <br> - No <br> $C$ Master <br> C slave |
|  |  |
| ```IF Set-``` | Watchdog <br> © N <br> C Alarm <br> CError |
|  |  |
|  | Set Cancel |



INSTALLATION AND WIRING
Type of expansion module: LRE08RD024, LRE08TD024, LRE08RA024, LRE08RA240


EXPANSION MODULE DIMENSIONS

- All the expansion modules have the same size as shown below.

- All the expansion modules' installation method is the same as shown below.


|  | $\checkmark \square$ | $\begin{aligned} & \approx \square \square \\ & \approx \square \square \end{aligned}$ |  | $\square$ | $\begin{aligned} & \square \square \\ & \square \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| mm ${ }^{2}$ | 0.14...1.5 | 0.14...0.75 | 0.14...2.5 | 0.14...2.5 | 0.14...1.5 |
| AWG | 26... 16 | 26... 18 | 26... 14 | 26... 14 | 26... 16 |


| OR= | Qc ar |  |  |
| :---: | :---: | :---: | :---: |
| $\begin{array}{cc} 03.5 \\ (0.14 \mathrm{in}) & \text { } \end{array}$ | C | Nm | 0.6 |
|  |  | Ibin | 5.4 |

- Power down before equipment maintenance.

WIRING

1) $24 V$ DC power input

2) $24 \mathrm{~V} / 100 \sim 240 \mathrm{~V}$ AC power input

3) Relay output

4) Transistor output

(1) 1A quick-blowing fuse, circuit-breaker or circuit protector
(2) Surge suppressor (36V DC)
(3) Surge suppressor (400V AC)
(4) Fuse, circuit-breaker or circuit protector
(5) Inductive load

- AC inductive load needs parallel connect Surge suppressor to dampen noise if the LRD output is relay. DC inductive load needs parallel connect commute diode if the LRD output is relay. The commute diode inverted voltage should be more than $5 \sim 10$ times the load voltage, and the positive current should be more than load current. Inductive load needs parallel connect commute diode if the LRD output is transistor.

Digital IO module and Analog module both have indicator light. The state of indicator light is the same. The state of indicator light is shown below.


## COMMUNICATION MODULE

## MODBUS MODULE LREPOO

LREPOO module makes LRD capable of communicating with other controller as master/slave mode. LREPOO works as RTU slave node, responds to RTU master node request, but it cannot communicate initiatively. LREPOO makes the scan period of LRD become long, it is different from difference communication order. Normally, the extend time is less than 20 ms , but it will be 100 ms if the order is to rework the preset value of function.

LREPOOMBUS CELL CONFIGURATION


CONNECTION WITH POWER SOURCE
LREP00 uses 24VDC


COMMUNICATION SETTING
The LREPOO communication baud rate and format can be set by 8 -bit switch (DIP) SW1.
Baud rate
SW1-3~SW1-1 set communication baud rate is $57.6 \mathrm{~K}, 38.4 \mathrm{~K}, 19.2 \mathrm{~K}, 9.6 \mathrm{~K}, 4.8 \mathrm{~K}$ as shown below.

| SW1-6 | SW1-3 | SW1-2 | SW1-1 | Baud rate (Kbps) |
| :---: | :---: | :---: | :---: | :---: |
| OFF | OFF | OFF | OFF | 4.8 |
| OFF | OFF | OFF | ON | 9.6 |
| OFF | OFF | ON | OFF | 19.2 |
| OFF | OFF | ON | ON | 38.4 |
| OFF | ON | ${ }^{*}$ | ${ }^{*}$ | 57.6 |
| ON | ${ }^{*}$ | ${ }^{*}$ | ${ }^{*}$ | 38.4 |

* can be ON or OFF

VERIFYING BIT AND STOP BIT SETTING
SW1-4, sets stop bit and verifying bit
SW1-5, sets verifying format (available if SW1-4 = 1)
SW1-6, assembled set
SW1-7-SW1-8, reserved

More information as shown below:

| SW1-8 | SW1-7 | SW1-6 | SW1-5 | SW1-4 | Stop bit, verifying bit, assembled set |
| :---: | :---: | :---: | :---: | :---: | :--- |
| ${ }^{*}$ | $*$ | OFF | $*$ | OFF | 2 stop bits, no verifying bit |
| $*$ | $*$ | OFF | OFF | ON | 1 stop bit, 1 odd verifying bit |
| $*$ | $*$ | OFF | ON | ON | 1 stop bit, 1 even verifying bit |
| $*$ | $*$ | ON | $*$ | $*$ | SW1-1 - SW1-5 are inefficient, communication format is default <br> as 38.4Kbps, 2 stop bits, no verifying bit |

* can be ON or OFF

State indication and troubles hooting

| Error code | State indication | Error type and reason | Manage method | Remark |
| :---: | :--- | :--- | :--- | :--- |
| 56 H | The error LED light <br> flashes slowly (2Hz) | The connection between <br> LRD and COMM. Mode <br> is improper | Check connection <br> among LRD, IO mode <br> and COMM. Mode | The question is connection <br> with the mode before it <br> if there are many <br> expansion modes. |
| 55 H | The error LED light is ON | LRD set error: IO number <br> set is different from factual. | Check-up LRD set |  |
| $51 \mathrm{H} \_54 \mathrm{H}$ | The error LED light flashes <br> slowly (2Hz) | ModBus order error: <br> data frames, function <br> code, address of register, <br> CRC, data invalid <br> verifying error, etc. | Check-up the order and <br> communication set <br> according COMM. <br> protocol |  |
| 59 H | The error LED light <br> flashes quickly (5Hz) | COMM. data error: <br> Verifying bit error, <br> Length of data respond <br> error, CRC error | Make sure the connection <br> between LRD and COMM. <br> Mode is credible, control <br> environment noise. |  |

[^3]APPENDIX A: KEYPAD PROGRAMMING IN LADDER MODE
Operation Sample:

|  | Line 1 | 1 |  |  | 2 | 3 |  |  |  | 4 | 5 | 5 |  |  | 6 | 7 | 8 | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | > | L | A | D |  | D | E | R |  |  |  |  |  |  |  |  |  |
|  | 2 |  | B | L | 0 |  | C | C | 0 |  |  | F | U | $N$ | Z |  |  |  |
|  | 3 |  | P | A | R |  | A | M | E | T |  | R | 1 |  |  |  |  |  |
|  | 4 |  | R | U | N |  |  |  |  |  |  |  |  |  |  |  |  |  |


| Step 1: | Line 1 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Enter LADDER edit. |  |  |  |  |  |  |  |  |  |  |
|  | 2 |  |  |  |  |  |  |  |  |  |
|  | 3 |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  |  |  |  |  |  |  |  |


| Step 2: |  | 1 |  | 2 | 3 | 4 | 5 | 6 | 7 | 8 |  | Column |
| :--- | ---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| When the cursor is located at the | Line 1 | 1 | 0 | 1 |  |  |  |  |  |  |  |  |
| character or digit press 'SEL' to | 2 |  |  |  |  |  |  |  |  |  |  |  |
| show I01. | 3 |  |  |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  |  |  |  |  |  |  |  |  |  |


| Step 3 : | Line 1 | 1 |  | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press ' $\uparrow$ ' 3 times. <br> Press ' $\uparrow$ ' or ' $\downarrow$ ' and the digit where the cursor is located will change from I to G . |  | Q 01 |  |  |  |  |  |  |  |  |  |
|  | 3 |  |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  |  |  |  |  |  |  |  |  |


| Step 4: |  | 1 |  | 2 | 3 | 4 | 5 | 6 | 7 | 8 |  | Column |
| :--- | ---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Press 'SEL' |  |  |  |  |  |  |  |  |  |  |  |  |
| start /end modifying parameter: | Line 1 | q | 0 | 1 |  |  |  |  |  |  |  |  |
| contact stare from NO (Q) to | 2 |  |  |  |  |  |  |  |  |  |  |  |
| NC (q). | 3 |  |  |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  |  |  |  |  |  |  |  |  |  |







Repeat steps 1~7, and input M01, 103 Instruction to columns 3, 5



## Auto Add "-("



| Step 11: <br> Press ' $\rightarrow$ ' 3 times to move the cursor to column 1 and Line 2. | Line 1 | 1 |  |  |  | 2 |  | 3 |  |  | 4 |  | 5 |  |  | 6 |  | 7 | 8 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | - | 0 | 4 | - |  | M | 0 | 1 |  |  | 1 | 0 | 3 |  |  | ( |  | Q | 0 |  |
|  | 2 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 3 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |




Step 14 :
Press 'OK'. Move the cursor to character in column 3.


Repeat the step 1~7 and move the cursor to 'r0 3' , ' $\quad$ ' at Line 2 and column 3~6.





Step 19 :
Press ' $\uparrow$ ' for 6 times
Digit 1 where the cursor is located will change to 7 .


Column

## Auto Enter Function Block Edition




Delete the Program Element


Step 22:
Press 'DEL' to delete element C07 (the cursor location.

$$
\begin{array}{r|llll:lllllllll|l|l|lll|l|} 
& 1 & & & 2 & 3 & & & 4 & 5 & & & 6 & 7 & 8 & & \\
\hline \text { Line 1 } & \mathrm{q} & 0 & 4 & \top & \mathrm{M} & 0 & 1 & - & 1 & 0 & 3 & - & ( & 0 & 0 & 1 \\
2 & & & & \perp & \mathrm{r} & 0 & 3 & - & - & - & - & - & & & & \\
3 & & & & & & & & & & & & & & & & \\
4 & & & & & & & & & & & & & & & & & \\
\hline
\end{array}
$$

Display the present Line the cursor locating and operation state of LRD


Delete the whole Line


Press 'SEL+DEL' (Simultaneously)
('ESC' Cancel , 'OK' Execute)

| Line 1 | 1 |  |  | 2 | 3 |  |  | 4 | 5 |  |  | 6 | 7 | 8 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | q | 0 | 4 | T | M | 0 | 1 | - | 1 | 0 | 3 | - | ( | Q | 0 | 1 |
| 2 |  |  |  | $\perp$ | $r$ | 0 | 3 | - | - | - | - | - | ( | c | 0 | 7 |
| 3 | C | L | E | A | R |  | L | n |  | 0 | 0 | 2 |  |  |  |  |
| 4 | E | S | C |  | ? |  |  |  | 0 | K |  | ? |  |  |  |  |

Column

Insert a whole line.



Turn page (move upward/ downward 4 lines program):




## Present action area

The present value will appear when LRD is under 'RUN' mode.


## Preset action value area

Never press ' $\rightarrow$ ' to move to the digital position.

If T02 is required to be changed, Press ' $\uparrow$ ' or ' $\downarrow$ ' and 'SEL' to execute.

|  | 1 |  | 2 | 3 |  |  |  | 4 | 5 |  |  |  | 6 |  | 7 | 8 | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Line 1 |  |  | $\Gamma$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 2 |  |  | -1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 3 |  |  |  | 0 |  | 0 |  | 0 |  | 0 | S | e |  |  | - |  |  |
| 4 |  |  | $\perp$ |  |  |  |  |  |  |  |  |  |  |  | 」 |  |  |

Step 2: Preset the target value

| Step 2-1: |  | 1 |  | 2 | 3 |  | 4 | 5 |  |  |  | 7 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press ' $\leftarrow$ ' then move the cursor to the preset action area | Line 1 $2$ <br> 3 <br> 4 |  |  | $\begin{aligned} & -1 \\ & 1 \\ & \perp \end{aligned}$ | 1 <br> 0 | 0 | 0 | 0 |  |  | c | 7 7 + | T | 0 |  |





| Step 2-5: | Line 1 | 1 | 2 | 3 |  | 4 |  | 5 |  |  | 6 | 7 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press ' $¢$ ' |  |  |  |  |  |  |  |  |  |  |  | 7 |  |  |  |
|  | 2 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 3 |  |  | 0 | 0 | 0 |  | 3 | S | e | c |  | - |  |  |
|  | 4 |  | $\perp$ |  |  |  |  |  |  |  |  | - |  |  |  |

Repeat Step 2-2 ~ step 2-4 for 3 times, to enter the following screen:


As the present value of the timer, counter, analog input (A01-A08) and analog gain value (V01-V08) is set as the preset value of them. Next to the Step 2-2, to execute the following operation:


Repeat the step 2-3A, the following screen will be shown in turn:






\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline Step 2-3G: \& \multirow[b]{2}{*}{Line} \& 1 \& 2 \& \& 3 \& \& \& 4 \& 5 \& \& \& 6 \& 7 \& 8 \& \& \multirow[t]{2}{*}{Column} <br>
\hline Press 'SEL' \& \& \& 1 \& $\stackrel{+}{+}$ \& D \& R \& $$
0
$$ \& 1 \& \& S \& e \& c \& 7

$\vdash$ \& T \& 0 \& <br>
\hline
\end{tabular}







Next to step 2-3B, the following screen will be shown.


Repeat Step 2-4B (key ' $\downarrow$ ' is also active), to change parameters and/or values of A01-A08, C01-C1F, T01-T1F and V01-V08. After having made all the modifications, proceed with:











Edit action program and preset the action relay



Repeat the step 2-16A, the following screen will be shown in turn:



Next to step 2-16A, then ' $\uparrow$ ', the following screen will be shown.





\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline Step 2-21: \& \& 1 \& \& \& 2 \& 3 \& \& 4 \& 5 \& \& \& 6 \& 7 \& \& 8 \& \& \multirow[t]{2}{*}{Column} \\
\hline Press ' \(\uparrow\) ' then move the cursor to preset action value area and repeat Step 2-1. \& \begin{tabular}{l}
Line 1
\[
2
\] \\
3 \\
4
\end{tabular} \& M \& 0 \& \& \[
\perp
\] \& 4
3 \& 3 \& 3 \& \& \& \& \& 7

- \& \& T \& 0 \& <br>
\hline
\end{tabular}



The detailed operation of modifying the analog comparator Ax, Ay:

| Step 2-23: | Line 1 | 1 | 2 | 3 |  |  | 4 | 5 |  |  | 6 | 7 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press ' $\leftarrow$ ', press 'SEL' and then ' $\uparrow$ ' or ' $\downarrow$ ' to select A01-A08. |  | $\ulcorner 1$ 入 |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 2 |  | -1 |  |  | A | 0 | 1 |  | V |  | \| |  |  |  |
|  | 3 |  |  |  |  | A | 0 | 2 |  | V |  |  | G | 0 |  |
|  | 4 |  | $\perp$ |  | 0 |  | . | 0 | 0 | V |  | $\downarrow$ |  |  |  |







Last Function Block



DELETE FUNCTION BLOCK


BACK TO MAIN MENU:


CHANGE FUNCTION BLOCK CATEGORY:



| Step 2: | Line 1 | 1 | 2 | 3 |  |  | 4 | 5 |  | 6 | 7 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL' |  |  | 「 |  | S | u | - | S | u |  |  |  |  |  |
|  | 2 |  | 1 |  |  |  |  |  |  |  |  |  |  |  |
|  | 3 |  |  |  | 0 | 0 |  | 0 | 0 |  |  | R | 0 |  |
|  | 4 |  | $\perp$ |  | 0 | 0 |  | 0 | 0 |  | $\downarrow$ |  |  |  |


| Step 3: | Line 1 | 1 | 2 | 3 |  |  |  | 5 |  |  | 6 | 7 | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL' |  |  |  |  |  |  |  |  |  |  |  | $\urcorner$ |  |  |  |
|  | 2 |  | \| |  |  |  | 0 | 1 |  | v |  |  |  |  |  |
|  | 3 |  | \| |  |  |  | 0 | 2 |  | v |  |  | G | 0 |  |
|  | , |  | $\perp$ |  | 0 |  | . | 0 | 0 | v |  | $\lrcorner$ |  |  |  |


| Step 4: |  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL' | Line 1 | $\begin{array}{llllll} \hline \Gamma & \urcorner & & \\ \mid & & & & \\ \mid & \vdash & H & 0 & 1 \\ \perp & & & & \end{array}$ |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |




| Step 7: | Line | 1 |  |  | 2 | 3 |  |  |  | 4 | 5 |  |  | 6 | 7 |  | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL |  |  | L | 1 0 | $\begin{aligned} & \ulcorner \\ & -1 \\ & - \\ & \perp \end{aligned}$ | 0 |  |  | 1 | - | Q | 0 | 1 |  |  |  | s | 0 |  |


| Step 8: | Line 1 | 1 | 2 | 3 |  |  | 4 | 5 |  | 6 | 7 |  | 8 |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL' |  |  | $\Gamma$ | 1 |  |  |  |  |  | 7 |  |  |  |  |  |
|  | 2 |  | \| |  | 0 | 0 | 0 | 0 | 0 | F |  | N | 0 | p |  |
|  | 3 |  | \| |  | 0 | 0 | 0 | 0 | 0 | F |  | A | s | 01 |  |
|  | 4 |  | $\perp$ |  | 0 | 0 | 0 | 0 | 0 | 」 |  |  |  |  |  |




| Step 10B: | Line 1 | 1 | 2 | 3 |  |  | 4 | 5 |  |  | 6 | 7 |  | 8 |  |  | Column |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Press 'SEL and then $\rightarrow$ ' |  |  | $\Gamma$ | 1 |  |  |  |  |  |  | 7 |  |  |  |  |  |  |
|  | 2 |  | \| |  | 0 | 0 | 0 | 0 | 1 |  | - | N |  | 0 | $p$ |  |  |
|  | 3 |  |  |  | 0 | 0 | 0 | 0 | . | 1 | F | P |  | 1 | 0 | 1 |  |
|  | 4 |  | $\perp$ |  | 0 | 0 | 0 |  | 0 | 1 | 」 |  |  |  |  | 2 |  |







[^0]:    *1 If module with keypad and display, Max IO can be added keypad input Z01-Z04.

[^1]:    - 101 is enable coil

[^2]:    - The current value of Timer cannot be kept on a loss of power to LRD.

[^3]:    More information see LREPOO user manual

